

Sunshine Coast Churches Soccer Association Inc.



the home of quality affordable soccer

Annexure "A"

BY LAWS

Created in electronic format by President John Hehir on May 31, 2002

Approved at Council of Clubs Meeting 1st September 2003

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www.sccsa.org.au

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1. PLAYERS, REGISTRATIONS & RESTRICTIONS

1. A REGISTRATION OF PLAYERS

- (i) Ages: For the current season ages shall be determined as at midnight of 31st December of preceding year. A player must be 5 years of age in that year before they can participate
Amended 3rd September 2007
- (ii) All players must be registered with a SCCSA affiliated club or SCCSA representative team in order to play in SCCSA Tournaments & Fixtures
Amended 5 April 2004
- (iii) A player is registered with the SCCSA when a registration card together with fee and "Form C" and "Form 1" (after round 3 of fixtures) for U11's up, is accepted and held by Administration of the SCCSA.
- (iv) **The Club Registrar** is responsible to sight Birth Certificate and ensure that the registration card is filled in and signed by a parent/guardian.
- (v) Club Registration cards shall be filled in and accompanied with player fee sent to the registrar 7 days before the first fixture game.
- (vi) Late registrations must be attached to the team sheet or posted to be RECEIVED by the Association Administrator together with fee within 7 days of player taking the field.
- (vii) SCCSA Administrator must be informed by Friday either by phone or email of player's Name, DOB and team he/she will be playing in on Saturday.
Amended 1st September, 2003
- (viii) Each player in the competitive age groups shall be allocated a jersey number in which he/she plays in the entire season wherever possible.
- (ix) Unregistered players taking the field will cause the team to forfeit that game, a fine may be imposed. (refer to By Law 7B)
- (x) Players must be registered as a junior to be eligible to play in the junior competition.
- (xi) SCCSA reserves the rights to refuse, reject or cancel player registration.

1.B PLAYER RESTRICTIONS

- (i) A player cannot play up more than one age division without prior written permission from S.C.C.S.A.

14 year old players do not require S.C.C.S.A permission to play in the U16 age group, as this group is a combined age division. Same for the 16 year old players for the U18 age group.

Amended 7th March 2011

- (ii) A player must be turning 10 or older in the current year to play in competitive age groups unless they have successfully obtained Age Dispensation to enable them to play up two age groups in the previous season then By-law 1 B (i) applies.
Amended 6th August 2009
- (iii) Registered "B" division players may play in "A" division competitions in the same age group but **NOT** vice versa after round 3.
- (iv) A Player that plays six (6) games in a higher division must then choose to represent one team **only** in the higher division. This includes Under 10 registered players playing in the competitive age divisions.
- (v) A player may only play in the Finals Series in **one** team. Refer to 3A finals for more information.
- (vi) Girls are automatically allowed to play down one age division.
- (vii) Where a club has two or more teams in the one division, players are only permitted to play in one of those teams after round 3.
- (viii) Application for **Age Dispensation** for a player to play down in fixtures competition must be forwarded to the Association on the appropriate application form (FORM 3, giving 7 days notice.
- (ix) **Age Dispensation** applications for all players will be decided upon by a sub-committee appointed by the Executive of SCCSA.
- (x) No player, including Roo Ball players, may play down an age group or division without prior, written permission from the SCCSA.
- (xi) **Age Dispensation** approvals [or copies] must be kept with the appropriate Team Sheet book and produced if required.
- (xii) Teams that field an over age player in a game without written approval from SCCSA will forfeit that game, refer also to Fines.
- (xiii) Current rep players will not receive dispensation to play down.

1. C REPRESENTATIVE PLAYERS in a club team

(DEFINITION: A representative player is a player that is selected into a representative team to represent the SCCSA. This does not apply to Talent Identification Squad (TIS) players.)

Only (5) five representative players are allowed in a club team, unless all “Rep-players” have played for that club for the last 3 years and/or relocated to the area or have not been registered in a SCCSA club previously.

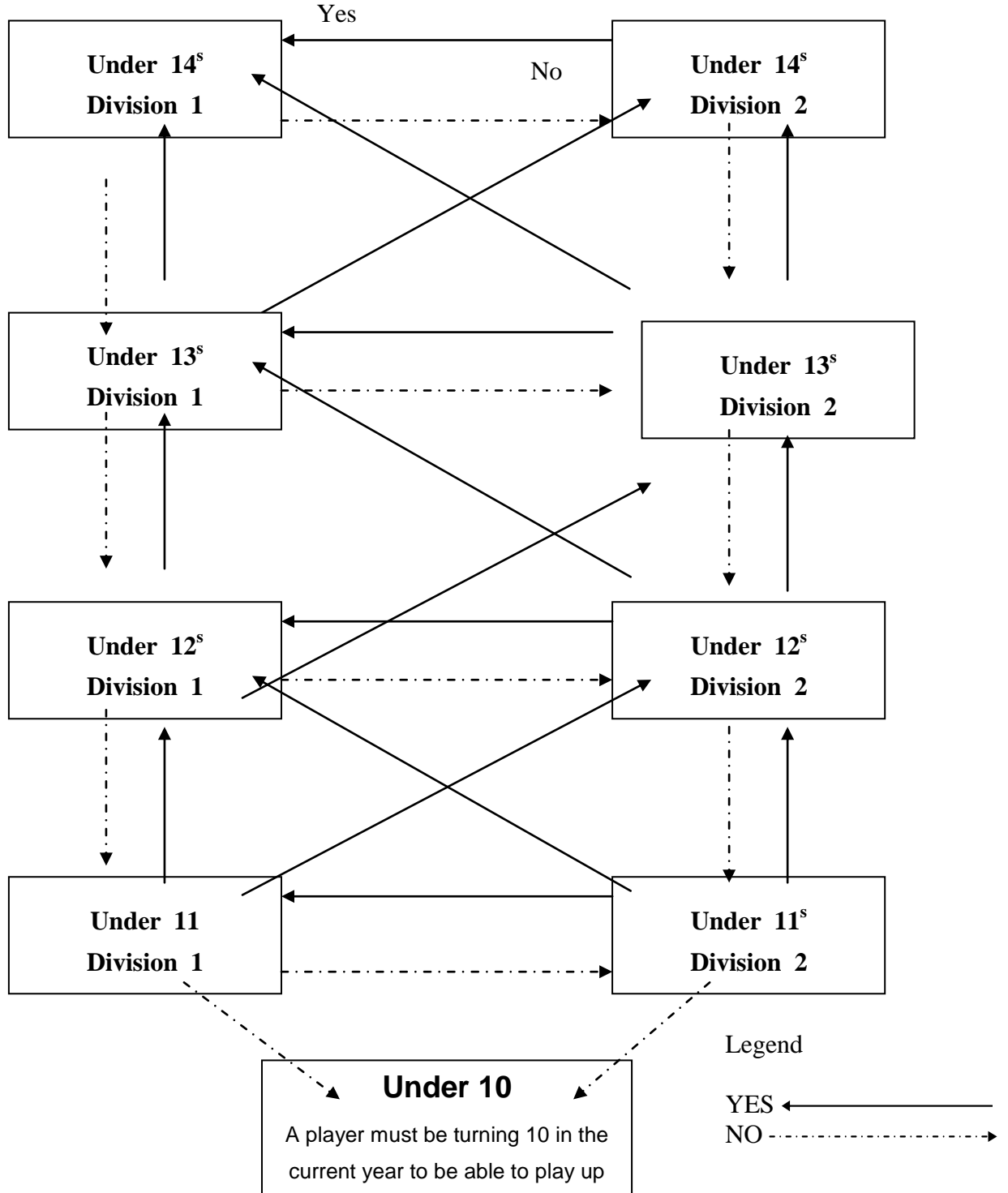
Item (ii) Deleted 5th April 2004

1. D GENERAL RESTRICTIONS

Refer Section 1B (i)

Amended 22nd October 2007

Flexibility Plan



1. E TRANSFERS

- (i) Transfers may be granted by the Secretary/Registrar upon receipt of an application in writing and proper inquiry being made.
- (ii) Executive have the power to resolve any dispute involving transfer of players.
- (iii) A player has to be a financial member of his old club.
- (iv) Player transfer form must be submitted to SCCSA for Players transferring from a club.
- (v) Transfer form "Form 2" must accompany new registration form.

2. TEAMS

2.A TEAM ELIGIBILITY

- (i) Only SCCSA affiliated club teams or SCCSA representative teams may compete in SCCSA Fixtures & Tournaments
- (ii) Teams shall be identified first and foremost by their club name [Buderim, Caloundra etc]
- (iii) Teams may also be identified by a SCCSA approved name or colours [Lions, Chiefs, Blades, Stingrays, Gold, Blue etc].
- (iv) Team names must not be offensive.
- (v) Teams may not use names that conflict with other SCCSA **club** names

e.g. Eagles - [Noosa]
 Warriors - [Woombye]
 Wildcats - [Nambour]

Section 1B inserted 4th April 2004

2.B TEAM STRIP

- (i) Each club's original strip must be approved by the SCCSA .
- (ii) Advertising is permissible on soccer strips with prior approval from the Executive.
- (iii) When two teams have similar strips, the team with the original strip shall not be required to change.
- (iv) Each player in a competitive age group shall wear a number not less than 3" high displayed on their strip.
- (v) All players shall wear full team strip, i.e. correct coloured shirt, shorts & socks. (these are not team strips – personal choice)
- (vi) If team strips are too similar for a game, the **AWAY** team shall wear alternative colours or bibs.
- (vii) Numbered bibs shall be provided at each home venue by the host club – to be kept at the canteen.

2.C ALTERATIONS TO STRIP

- (i) Clubs proposing alterations to Club strip should apply in writing to the SCCSA for approval with colour and drawing examples.

This information is then to be circulated giving all Clubs 7 days notice prior to presentation to Council of Clubs Meeting of their NOTICE OF INTENTION TO CHANGE and their right to object at that Meeting.

2. D TEAM SHEETS

- (i) These are to be correctly filled in and signed by a club official and each player in substituted, of which up to 5 are permitted.
- (ii) U9 and upwards must sign the team sheet.
- (iii) If players are late, place their names on the team sheet and have them sign as soon as possible.
- (iv) Only U6's, U7's and U8's are exempt from signing.
- (v) When a player plays up an age group, his registered age group is to be placed on the team sheet beside his name.
- (vi) The team sheet and a match ball, shall be given to the referee prior to commencement of the game by each team.
- (vii) After the game, Team Managers of each team shall check that the referee has filled out the team sheet properly and initial again as confirmation that the results are correct and handed back to the referee.
- (viii) Referee and coach/manager to vote for Adermann Trophy.
- (ix) Results are to be emailed in by the Home Ground Official to the Administrator by the time specified in the team sheet book.
- (x) Team sheets are to be sent to the Administrator by the following Tuesday.

3. COMPETITION

3.A DESCRIPTION

- (i) The Premiership competition shall be conducted over a given period to be set each season by the executive. Each team to play each other the same amount of times. In the case of a complete washout of fixtures refer to By-Law 8A.
Amended 7th March 2011
- (ii) The age groups shall be U6, U7, U8, U9, U10, U11, U12, U13, U14, U16 and U18
Amended 7th March 2011
- (iii) Any combined age group competition will encompass only 2 (two) age groups, i.e. Under 13/14, or U14/15 etc.
- (iv) Three (3) points for a win, one (1) point for a draw, Nil (0) for a loss.
- (v) The team with the highest number of points in each competitive division at the end of the allotted time shall be Premiers of that division.
- (vi) Should there only be 8 or more teams in a competitive age group and there is no "A" and "B" divisions, then we will have a "Plate Competition". It shall be conducted between teams 5 to 8 in each competitive division at the end of the Premiership competition. The minor Semi Final shall be between the 7th and 8th teams on the

ladder. The loser is to vacate the competition. The major Semi Final shall be between the 5th and 6th teams on the ladder. The winner to go into the Plate Grand Final, and the loser to play against the winner of the minor Semi Final, called the Preliminary Final. The winner of the Preliminary Final to enter the Plate Grand Final, the loser to vacate the competition. The winner of the Plate Grand Final will be called the "The (Age Division) Plate Champions"

Amended 5th August 2003

- (vii) Should there be 12 or more teams in the competitive age group then the competition is to be split into two or more divisions.
Amended 15th October 2007
- (viii) The Grading Committee in consultation with the Executive will decide how many teams and how many divisions will be in the competition.
Amended 15th October 2007
- (ix) The Championship competition shall be conducted between the four (4) top teams in each competitive division at the end of the Premiership competition. The minor Semi Final shall be between the third and fourth teams on the ladder. The loser is to vacate the competition. The major Semi Final shall be between the first and second teams on the ladder. The winner to go into the Grand Final, and the loser to play against the winner of the minor Semi Final, called the Preliminary Final. The winner of the Preliminary Final to enter the Grand Final, the loser to vacate the competition.
- (x) Roo Ball Carnivals
- A) Pre Season Roo Ball Carnivals are compulsory
 - B) End of season Roo Ball Carnivals are not compulsory and will be done by team nomination.
 - C) A club has to apply to host a Roo Ball carnival at the COC-Meeting.
 - D) Cost per player to be determined at outset of year.
 - E) Each player shall receive a Participation award
 - F) No Trophies (U10's may be exempt for end of season carnival)
 - G) No Winners declared (U10's may be exempt for end of season carnival)
 - H) No Records kept
- Amended 15th October 2007
- (xi) Competitive Age Group Tournaments (U11's and up)
- A) Tournaments are compulsory (at least 1 (one) team per club must participate)
 - B) Cost to be determined by the Executive at the outset of the season.
 - C) Each player shall receive a Participation award.
 - D) Trophy to the Winner.
 - E) Players of winning and runner's up teams shall receive awards.
 - F) Records kept
- (xii) Other competitions may be held as required.
- (xiii) The last fixture date shall be the cut off date for the fixture games.
- (xiv) The Executive has the power to decide if any fixture date is to be postponed or abandoned because of weather conditions.
- (xv) Deferring of any Final games will be determined by the Executive.

- (xvi) Any application for departure from the fixtures shall be by permission of the Match Controller.

3.B FINALS

- (i) Eligibility of players -at least four (4) full time fixture appointed games must be played with one team during the season for a player to be eligible in the finals series for that team. This includes Under 10 registered players playing in the competitive age divisions.
- (ii) A player may only compete for one team in the finals series.
- (iii) All finals games must be played until a result is obtained, with extra time and penalties being the procedure, according to F.I.F.A. regulations. Refer to By Law 4C for extra time

3.C INTRA CLUB GAMES (including representatives)

- (i) Games must be advised in writing to the Administrator prior to the commencement of the game.

3.D SUMMER COMPETITION (Refer to Annex H “Summer Competition Rules”)

- (i) The SCCSA shall run a 6 – a – side, summer competition for players.
- (ii) This competition is a means to maintain fitness over the summer months and should be played & refereed with fun in mind at all times.
- (iii) All players must be registered with SCCSA, and pay the scheduled registration fee.

4. COMPETITION RULES & LAWS

4.A FIXTURES & TOURNAMENTS

- (i) Interchange of up to five (5) players is allowed as per F.I.F.A guidelines in competitive age groups
- (ii) Under 9s & 10s will play non competitive Roo Ball as per S.C.C.S.A guidelines.
- (iii) U6, U7 & U8s age divisions will play non competitive Roo Ball as per S.C.C.S.A guidelines.

Item (i) FIFA rules deleted 7th March 2005

4.B LOCAL RULES

- (i) Under 11 Corner mark is to be placed 25m from the Centre of goals on the goal line
- (ii) The kick off time must be strictly adhered to; no period of grace is permitted. When teams are not ready to play and the kick-off time is delayed, time will be deducted from each half so that the game **finishes** on time

4.C GAME TIMES

U6 / U7 / U8	20 mins each way	-	5 mins half time	-	Ball size 3
U9 / U10	25 mins each way	-	5 mins half time	-	Ball size 4
U11 / U12	25 mins each way	-	5 mins half time	-	Ball size 4
U13	30 mins each way	-	5 mins half time	-	Ball size 4
U14	30 mins each way	-	5 mins half time	-	Ball size 5
U15	35 mins each way	-	5 mins half time	-	Ball size 5
U16	40 mins each way	-	5 mins half time	-	Ball size 5

Where U13's and U14's play in the same competition the size NO.4 ball shall be used.

Extra time if required in finals:

U11 and U12 – 10 minutes each way

U13 and up – 15 minutes each way

4. D GROUNDS

- (i) The field for competitive games must be marked in accordance with F.I.F.A. rulings, with a technical interchange area, complete with corner flags of not less than 1.5m in height and having a non- pointed top, nets in place and secured full length.
- (ii) Benches for coach, manager and three (3) reserves for each team must be provided either side of centre line.
- (iii) A barrier two (2) metres from the touch line and parallel to it, must be in place.
- (iv) No person is to be allowed behind the goal line.
- (v) It is desirable that an official of the home team call the two (2) teams together for prayer prior to the referee's whistle.
- (vi) Each club must provide to the Match Controller, a contact person and phone number for each home game.

4. E **FIELD AND GOAL SIZES**

(i) **Field Sizes**

As per FIFA guidelines

	MAXIMUM	MINIMUM
11's up	120 x 90	90 x 45
9 -10	70 x 50	60 x 45
6-7-8	50 x 35	40 x 25

(ii) **Goal Sizes**

Under 6.7 & 8 goals:	5m X 1.7m (internal) - 6m Radius semi circle
Under 9 & 10 goals	6m X 2m (internal) - 7m Radius semi circle
Under 11 up	7.32m X 2.44m

5. AWARDS

5.A **PRESENTATION OF TROPHIES**

Competition trophies and other awards will be presented at a time nominated by SCCSA Executive.

5.B **Premiership Team**

The team in each competitive division that finishes on the top of the "Fixtures only" ladder

5.C **Championship Team**

The team in each division that wins the Grand Final.

5.D **10 Year Medal**

Presented to members who have been registered with SCCSA for 10 years.

5.E **Other Awards**

Adermann Award

This commemorates the founder & patron of the Association and is awarded to the player that accumulates the most votes for being the best and fairest player during the fixtures part of the season. Points are awarded by referees and coaches after each game.

Terry Reynolds Memorial Trophy

Awarded to the representative player that most consistently demonstrates the skills, attitude and behaviour befitting an ambassador to Churches Soccer.

Sun City Shield

Awarded to the team that wins the under 11 start of season tournament.

Championship Club

Eligible Clubs: minimum 3 teams entered for the Season.

Each Clubs total number of COMPETITIVE FIXTURE GAME wins to be divided by the number of teams that club entered in competitive fixtures. The club with the highest score will be declared Champion Club for the season.

In the case of a tie, the club that scores the most goals in competitive fixtures will be the winner.

6. OFFICIALS

6.A TEAM OFFICIALS

- (i) Coaches and Managers must be clearly identified.
- (ii) U11's and older team coaches and managers are to remain in the technical area while the game is in progress.
- (iii) Under 9 & 10 coaches are permitted on the field in their team's defensive half, away from the goal area with the permission of the referee.
- (iv) Under 6, 7 & 8 coaches are permitted on the field throughout the game, away from the goal area.
- (v) Coaches and Managers shall not act as linesmen while their team is on the field of play unless requested and agreed to by the referee.
- (vi) Clubs shall advise the Registrar in writing (Form D), prior to the commencement of fixtures, the names of appointed coaches and managers for each team and any changes shall be notified to the Registrar in writing.
- (vii) Clubs are expected to have their coaches to obtain the following levels.

Recommended levels for club coaches:

Under 6^s, 7^s & 8^s age groups to attend an Introduction to Soccer Course (no charge) run by the SCCSA Coaching Director

Under 9^s & 10^s age groups to attend an Advanced Introduction to Soccer Course (no charge) run by the SCCSA Coaching Director

Under 11^s & older to attend a Junior Licence Course (at cost) run by the National Coaching Scheme.

Amended 5th August 2003

6.B GROUND OFFICIALS

- (i) The Home Ground Official must be clearly identified and co-operate with the referee to the fullest extent.
- (ii) Under no circumstances shall any person, apart from the referee and players, enter the field of play unless called upon by the referee.

6.C REFEREES

GENERAL

- (i) Referees shall be appointed by the Sunshine Coast Churches Soccer Referees Association to control all under 9 games and older.
- (ii) Coaches, managers or another responsible person shall referee under 6,7 and 8 games.
- (iii) If no official referee is available, or in the event of the non-arrival of the appointed official referee, any person can control the game providing both coaches or their representatives agree. Either coaches or representatives to sign back of Team Sheet in this case.
- (iv) Each game must be controlled by one person – no changeover is permitted at half time. U6, 7 and 8's are exempt.
- (v) Referee will not be paid unless in uniform.
- (vi) Referees shall have complete authority before, during and after the game in question as per the Laws of Soccer as laid down by F.I.F.A.

FEES

- (i) At Semi, Preliminary, and Grand Finals, referees' fees are to be paid to the Referee's Association by SCCSA.
- (ii) As advised annually by the Referees Association.

PAYMENT

- (i) All ref fees will be paid by each club within 14 day of receiving their invoice.
- (ii) A \$50 fine to be imposed to any club that doesn't strictly adhere to this agreement.
- (iii) Any carnival ref fees will be determined at COC-Meeting.

7. FINES & SANCTIONS

7.A BONDS

- (i) **\$100 bond** from each club is to be deposited with SCCSA prior to commencement of fixtures matches. Fines to be deducted from this during the season. Should this amount be exhausted prior to the conclusion of the season another \$100 is required to be deposited. Balance of monies unused will be refunded at conclusion of season

7.B FINES

- (ii) **\$10.00 fines** will be imposed on clubs for the following offences:
- (a) Failure to have a Home Ground Official clearly identified in attendance during games.
 - (b) No barriers along side lines (minimum of two (2) metres from side lines)
 - (c) No coach or manager identification
 - (d) No results phoned/faxed or emailed to the nominated association official by the time specified.
 - (e) Failure to complete the team sheets correctly and send sheets to the nominated SCCSA Official by the nominated time.
 - (f) Fields not marked causing cancellation of games.
 - (g) No seating or marked technical area for coaches, managers and interchange players.
 - (h) Failure to have a representative in attendance at each Special or General Meeting.
 - (i) For playing an unregistered player per game
 - (j) For playing a player across in a club team of the same division for which they were nominated in the competitive age groups per game.
 - (k) For playing a player down an age group without approval from the SCCSA per game.
- (iii) **\$20.00 fine** for non-attendance at Council of Clubs Meeting.
- (iv) **\$50.00 fines** will be imposed on clubs for the following offences:
- (a) For not lodging cheque for referee fees on time. Refer to By Law 6C
 - (b) For not sending a team to Compulsory Roo Ball Carnivals and other Tournaments organised and/or approved by the SCCSA.
 - (c) For not informing Match Controller when a team is forfeiting a game (incl. Roo Ball Games) before 5.00 pm the previous day

7.C Sanctions

- (i) The SCCSA reserves the right to impose fines and sanctions on teams or players that bring Churches Football/Soccer into disrepute.

All fines will be imposed at the discretion of the Executive of SCCSA

8. CANCELLATION OF GAMES

8.A WET WEATHER -CANCELLATION OF FIXTURES

- (i) Should a Home Ground Official, after inspecting the ground, deem conditions unfit for play, they must ring the Sunshine Coast Churches Soccer Association **Match Controller** and inform him before 7.00 am.

This action will then leave the SCCSA Match Controller with three options:

- (a) If only one (1) ground-hosting club advise that their grounds can be played on, then there will be cancellation across the board of all matches.
- (b) If two (2) or more ground hosting clubs advise that their grounds can be played on, then the competition will continue with the competitive age groups that are not able to play, having their games rescheduled to a time and venue to be advised by the SCCSA Match Controller.
- (c) When ground hosting clubs advise that their grounds are unable to be played on, those games scheduled to be played at these grounds can be rescheduled by the SCCSA Match Controller to an alternative venue that is still playable on that same day. The decision to reschedule games to an alternative field must be made no later than 6.30pm on the Thursday prior to play (earlier if possible).

Amended 5th August 2003

- (ii) In the event of wet weather cancellation across the board **no points will be awarded to any team at all.**
- (iii) The changes, either transfer or cancellation, will be conveyed to the SCCSA Web Site, the Referee's Association, and Radio Station 92.7 Mix FM as early as possible, by the Match Controller.
- Amended 5th August 2003
- (iv) In all other cases only the Referee has the right to cancel the game, except where a school ground is used. The Education Department can determine whether grounds are available or not.

8.B POSTPONED GAMES

- (i) Postponed games are to be rescheduled by the Match Controller.
- (ii) Abandoned games are to be rescheduled by the Match Controller. Referees fees are payable.

8.C ALTERATION OF FIXTURE GAMES

- (i) All fixture game changes should be proposed in writing two (2) weeks in advance direct to the Match Controller, stating a substantial reason for the change to his satisfaction.

8.D FORFEITS

- (i) Three (3) match points and three (3) goals shall be allotted to the available team.
- (ii) When a forfeit is offered to an opposing team, that team shall accept the forfeit.
- (iii) The forfeiting team is responsible for notifying both the opposition team and the Match Controller by 5.00 pm on the preceding day of the fixture or they will be responsible for the referee's fees.
- (iv) The Match Controller is to advise the Administrator of the Sunshine Coast Churches Soccer Referees Association.

8.E WALK OFFS

- (i) Offending team and/or offending official will be liable to disciplinary action as deemed by the Executive.

9. INJURIES & INSURANCE

9.A INJURY OF MEMBERS & ASSOCIATE MEMBERS

- (i) Only the Manager, Coach or suitably qualified medical person is allowed on the field, after being called on by the Referee. Assessment of injury should take place before the player is moved from the field.
- (ii) Any person that is injured during a SCCSA sanctioned activity must notify the appropriate official as soon as practical.
- (iii) An Incident report should be completed within 7 days by a team official and forwarded to the SCCSA Administration.

9.B INSURANCE CLAIMS

- (i) Should the injury be the subject of an Insurance Claim, the person must advise their home Club, fill in a Claim form which the Club then forwards to SCCSA Administration.

10 REPRESENTATIVE

10.A REPRESENTATIVE SQUADS AND TEAMS

- (i) Each year the age groups for representative teams shall be decided at a meeting of the Executive.
- (ii) Representative trials are held annually at the discretion of the SCCSA Executive.
- (iii) Squad selections must be made by representative squad selection 3 person Panel to be appointed consisting of the Representative Coach and two other persons appointed by the SCCSA executive.
- (iv) At the trials no player is permitted to wear any representative gear.
- (v) All players chosen in the representative teams, and their parents, are under an obligation to be available for games throughout the season.
- (vi) A parent who has a child in a representative team is permitted to be appointed as a coach or manager for that team.
- (vii) Final team selection is at the sole discretion of the representative coach.
- (viii) Pennants are to be presented to opposing representative teams when deemed necessary by the Executive.

10.B REPRESENTATIVE COACHES & MANAGERS

- (i) Representative Coaches shall be selected by a 3 man Representative Coach Panel appointed by the Executive, from nominations received.
- (ii) A Representative Coach must hold a Junior Licence or has to complete the first available SCCSA approved course
- (iii) Representative Managers may be appointed by the representative coach; however they must be approved by SCCSA Executive before taking on the role.
- (iv) Representative Coaches and Managers honorariums will be set Pre season by SCCSA Executive.

10.C REPRESENTATIVE COLOURS

SCCSA Registered colours are BLACK & GOLD.

10.D PAYMENT AND OWNERSHIP OF REPRESENTATIVE STRIP

- (i) SCCSA provides a representative strip (shirt and shorts) for each team. This strip remains the property of SCCSA
- (ii) This strip must not be worn unless playing an authorised representative match.

10.E TRAVELLING COSTS FOR REPRESENTATIVE PLAYERS

- (i) Travelling and accommodation costs paid by each player.

10.F TRAVELLING COSTS FOR REPRESENTATIVE COACHES & MANAGERS

- (i) Coaches - Travelling and accommodation costs are paid for by their team only if they are travelling away and are accommodated with the team. Variations by application to the Executive may be considered. (Travelling and accommodation costs should then be considered and included in the team travel budget).
- (ii) Managers - Travelling and accommodation costs are paid for by their team only if they are travelling away and are accommodated with the team as a room parent. Variations by application to the Executive may be considered. (Travelling and accommodation costs should then be considered and included in the team travel budget).

Amended 7th February 2005

10.G NOMINATION FEES FOR TOURNAMENTS

- (i) The SCCSA may pay nomination fees (subject to approval by the Executive) for all SCCSA approved tournaments in which the Rep Teams participate.

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- (ii) All equipment or items given out such as equipment bags or soccer balls, where SCCSA has paid the nomination fee, remain the property of the SCCSA

11. DISCIPLINARY MATTERS AND RIGHTS OF APPEAL

11.A Disciplinary Committees

- (i) A disciplinary committee may be convened within 7 days to consider red card (send off) reports from the officials -
- (ii) If required, a disciplinary committee of at least 3 persons shall be appointed by the SCCSA Judicial Co-ordinator [or the SCCSA Executive Committee in his/her absence].
- (iii) A disciplinary committee can alter the standard [one week] suspension period for a red card (Send off) infringement.
- (iv) A disciplinary committee must inform the player's club of any disciplinary action immediately.

11.B Appeals against Suspensions or the Disciplinary Committee Decisions.

- (i) Appeals against suspensions or any of the Disciplinary Committee's decisions must be lodged in writing with the Administrator of the SCCSA
 - (a) Within seven (7) days of the committee's decision.
 - (b) The appeal application must be accompanied by a \$50.00 fee; refundable if the appeal is upheld.
- (ii) Upon receipt of an appeal;
 - (a) A Tribunal Committee will be set up involving three (3) members of the Executive, or appointees, not involved with the club(s) or player(s) involved in the dispute.
 - (b) Player and/or Coach are to be invited to attend the Tribunal and MUST notify the Tribunal Chairman if they cannot attend.
 - (c) The player and/or coach will be given fair opportunity to present further evidence or witnesses and argue their case.
 - (d) The Tribunal Committee will consider all aspects of the matter before making a final decision.
 - (e) The Tribunal Committee's decision is final – no further appeals will be accepted.

12 PLAYER BEHAVIOUR

12.A CAUTIONS

- (a) In the event of a Caution, the player shall be shown the Yellow Card, and the fact noted on the Team Sheet, by the Referee.
- (b) The appropriate number of points shall be forwarded within 48 hours, to the Match Controller.
- (c) When 8 points are accrued the club concerned shall be notified.
- (d) Upon reaching 12 points, the case shall be considered by the Disciplinary Committee.
- (e) A minimum of one match suspension being applicable.
- (f) There is no appeal against a caution.

12.B SEND OFFS:

- (a) In the event of a "Send Off" the player shall be shown the Red Card and the fact noted on the Team Sheet by the Referee.
 - (b) The red "Send Off" form shall be completed in duplicate (original to SCCSA, duplicate to Referee Advocate) within 48 hours.
 - (c) (i) Competitive Age Group Divisions. The player shall receive an automatic one-week suspension. Based on the severity the referees report, a judiciary panel appointed by the Executive of the SCCSA can alter the suspension period and notify the player through their club in writing within 7 days. Should the player or club object to the suspension period, they can appeal through the appeal process as stipulated in **By Law 11B**
 - (ii) Roo Balls 9 and 10 Age Group Divisions. The player shall receive an automatic duration of the game only suspension. Based on the severity the referees report, a disciplinary committee appointed by the Executive of the SCCSA can increase the suspension period and notify the player through their club in writing within 7 days. Should the player or club object to the suspension period, they can appeal through the appeal process as stipulated in **By Law 11B**.
- Amended 5th August 2003
- (d) The judgment handed down by the Disciplinary Committee shall be given to the SCCSA Administrator, who shall officially inform the club as to the result.

12.C PLACED ON REPORT

- (a) When a misdemeanour has been committed by a player prior to, or following a game or by an official of a club or a spectator, that person shall be placed on report.
- (b) The procedure for the "Send Off" shall then come into effect, except that the Management Committee of the SCCSA shall take the place of the Disciplinary Committee.

12.C PENALTY POINTS**SEND OFF CODES**

R1	Serious Foul Play
R2	Violent Conduct
R3	Spitting
R4	Denies obvious goal scoring opportunity by handball
R5	Denies obvious goal scoring opportunity with a foul
R6	Offensive, insulting, abusive language/gestures
R7	Receives a second yellow card, 'caution' in the same match

CAUTION CODES

Y1	4	Late tackle
Y2	4	Deliberate tripping
Y3	4	Deliberate handball to break up attack
Y4	4	Foul tackle from behind (Possible Red Card)
Y5	2	Holding an opponent to break up attack
Y6	2	Deliberately impeding an opponent to break up attack
Y7	4	Heavy body charge (Possible Red Card)
Y8	2	Jumping at an opponent
Y9	4	Dangerous tackle
U10	2	Pushing an opponent
Y11	4	Elbowing an opponent
Y12	2	Lateral sliding tackle (ie. Not getting ball causing opponent to fall)
Y13	2	Blatant simulation
Y14	2	Falling to retire distance 9.15 metres
Y15	2	Breaking from the wall
Y16	4	Dissent by word
Y17	4	Dissent by kicking the ball away
Y18	4	Dissent by throwing the ball away
Y19	4	Dissent by gesture
Y20	2	Players running at the referee
Y21	2	Persistently infringing the Laws of the Game
Y22	2	Standing on the ball to delay restart of the play
Y23	4	Kicking the ball away to delay restart of the play
Y24	2	Holding the ball to delay restart of play
Y25	4	Retaliation
Y26	4	Making unsportsmanlike remarks
Y27	4	Making unsportsmanlike gestures
Y28	2	Shouting to distract an opponent
Y29	2	Jumping to prevent taking a throw in
Y30	2	Standing on opponent's foot
Y31	2	Using a colleagues shoulder to head ball
Y32	2	Entering the field of play without Referees permission
Y33	2	Leaving the field of play without Referees permission
Y34	2	Failing to leave the field for treatment to injury
Y35	2	Feigning injury
Y36	2	Conduct warranting a caution not previously specified

13 MISCELLANEOUS

13.A SHIN PADS

- (i) Shin pads and appropriate footwear are compulsory for games and training.

13.B ALCOHOL

- (i) No alcohol or drugs are to be consumed at SCCSA sanctioned games or training.
- (ii) No person whether appointed or otherwise who is representing SCCSA shall consume or be affected by alcohol (or non prescription drugs that would affect a persons judgement) when they have the direct care and control of children.

Amended 7th March 2005

13.C DOGS

- (i) Dogs are not permitted at any SCCSA controlled venue for fixtures, finals, training, representative games, trials or carnivals whether on a leash or not.
- (ii) It is the responsibility of the Ground Official to ensure compliance.

13.D COMPLAINTS

- (i) All complaints addressed to SCCSA are to bear the signature of the club President or Secretary.

13.E GROUNDS- PALMWOODS (REFER TO MEMORANDUM OF UNDERSTANDING).

- (i) The head Lease for 10 years, commencing 1/7/02 and terminating 30/6/2012, co-jointly with the Sunshine Coast Vigoro Association Inc and the Sunshine Coast Churches Soccer Association Inc. with an Annual Rental of \$100.00 payable.
- (ii) Usage entitlement: April 1st to September 30 each year
- (iii) Capital equipment to be purchased by the Association.
- (iv) All upkeep, maintenance, rates, refer to memorandum of understanding
- (v) Clubs co-hosting grounds responsible for setting and dismantling of nets. Flags, lines, canteen and clubhouse cleaning.

ANNEX H **Summer Competition Rules**

All FIFA rules apply outside of the following modifications:

- Only six (6) players are on the field at any one time.
- Unlimited interchange. (During play is permitted)
- A goal can only be scored by kicking the ball from outside the semi circle.
- If a player is inside the semi circle he/she has the following options:
 1. Head the ball into the goal, or
 2. Kick or pass the ball outside the semi circle and then a goal may be scored.
- If a player kicks a goal from inside the semi circle then a free kick is awarded to the defending team.
- The goal Keeper may not throw, kick or by any other means, the ball over the half way line on the full. This is the same from a goal kick, penalty inside the circle or a kick out into play. (This rule is in place because of the small field sizes).
- Should the above rule be broken a free kick to the opposite team on the half way line close to where the ball landed is awarded.
- No offside rule is in place. However, it is not good sportsmanship to place players up close too the opposing goal keeper and this should bring on a warning.
- If a goal is scored by a player who would normally be considered to be in an offside position (very obvious) then the goal should be disallowed.
- Red & Yellow cards can still be used for the most serious of incidents.
- 2 x 20 minute halves with a 5 minute break at half time will be played.
- All Free Kicks are indirect, so they must touch another player before scoring a goal.
- No player is allowed to slide at the ball or tackle. If a player goes to ground trying to play the ball or slides, an indirect free kick is given.

Referees must ensure that the Team Sheets presented by Teams have been signed and stamped by the administrator prior to commencement. The signature will indicate to Referees that the Teams have fully paid prior to play.

No team will take to the field without:

1. A completed team sheet all players having signed, and
2. The administrator's signature showing the team has paid fully.

This competition is a means to maintain fitness over the summer months and should be played and refereed with fun in mind at all times.