



SUNSHINE COAST CHURCHES SOCCER ASSN

The Home of Quality Affordable Soccer

Annexure "A"

BY LAWS

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SUNSHINE COAST CHURCHES SOCCER ASSOCIATION INC.

BY – L A W S

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1. PLAYERS, REGISTRATIONS & RESTRICTIONS

1. A REGISTRATION OF PLAYERS

- (i) Ages: For the current season ages shall be determined as at midnight of 31st December of preceding year. A player must be 5 years of age in that year before they can participate.
- (ii) All players must be registered with a SCCSA affiliated club in order to play in SCCSA Tournaments & Fixtures
- (iii) A player is registered with the SCCSA when a registration card together with fee and "Form D" (after round 3 of fixtures) for U11's up, is accepted and held by Administration of the SCCSA.
- (iv) The **Club Executive** is responsible to sight proof of DOB eg: Birth Certificate, passport, school card and ensure that the registration card is filled in and signed by a parent/guardian.
- (v) Club Registration cards shall be filled in and accompanied with player fee sent to the registrar 7 days before the first fixture game.
- (vi) Late registrations must be attached to the team sheet or posted to be received by the Association Administrator together with fee within 7 days of player taking the field.
- (vii) SCCSA Administrator must be informed by Friday either by phone or email of player's Name, DOB and team he/she will be playing in on Saturday.
- (viii) Each player in the competitive age groups shall be allocated a jersey number in which he/she plays in the entire season wherever possible.
- (ix) Unregistered players taking the field will cause the team to forfeit that game, a fine may be imposed. (refer to By Law 7B)
- (x) Players must be registered as a junior to be eligible to play in the junior competition.
- (xi) SCCSA reserves the rights to refuse, reject or cancel player registration.
- (xii) SCCSA registration Fees shall be determined preseason by the SCCSA Executive and these fees are non refundable
- (xiii) Clubs are not to actively grade or recruit players for the purpose of loading teams. If a club is suspected doing so then the Club committee will be called to a meeting with SCCSA executive to explain and may be penalised.

1.B PLAYER RESTRICTIONS

- (i) A player cannot play up more than one age division without prior written permission from SCCSA.

14 year old players do not require SCCSA permission to play in the U15/16 age group, as this group is a combined age division Amended 5/6/17

16 year old players do not require SCCSA permission to play in the U17/18 age group, as this group is a combined age division Amended 5/6/17

- (ii) A player must be turning 10 or older in the current year to play in competitive age groups unless they have successfully obtained Age Dispensation to enable them to play up two age groups in the previous season then By-law 1 B (i) applies.
- (iii) Registered "B" division players may play in "A" division competitions in the same age group but NOT vice versa after round 3. If a higher division player is found playing in a lower division, the team will forfeit that game.
- (iv) A Player that plays six (6) games in a higher division must then choose to represent one team **only** in the higher division. This includes Under 10 registered players playing in the competitive age divisions.
- (v) A player may only play in the Finals Series in **one** team. Refer to 3A finals for more information.
- (vi) Girls are automatically allowed to play down one age division.
- (vii) Where a club has two or more teams in the one division, players are only permitted to play in one of those teams after round 3. If a player is found playing in more than one team in a division, the team will forfeit that game.
- (viii) Application for **Age Dispensation** for a player to play down in fixtures competition must be forwarded to the Association on the appropriate application form.
- (ix) **Age Dispensation** applications for all players will be decided upon by a sub-committee appointed by the Executive of SCCSA.
- (x) No player, including Roo Ball players, may play down an age group or division without prior, written permission from the SCCSA.
- (xi) **Age Dispensation** approvals [or copies] must be kept with the appropriate Team Sheet book and produced if required.
- (xii) Teams that field an over age player in a game without written approval from SCCSA will forfeit that game, refer also to Fines.
- (xiii) Current rep players will not receive dispensation to play down.
- xiv) If a player is registered in an older age group they cannot play down or be borrowed by their correct age group
- xv) No player will be granted dispensation to play down into the U17/18 Age Group, unless the Executive determine an exceptional circumstance. Amended 5/6/17

1. C REPRESENTATIVE PLAYERS in a club team

(DEFINITION: A representative player is a player that is selected into a representative team to represent the SCCSA. (This does not apply to development squads)

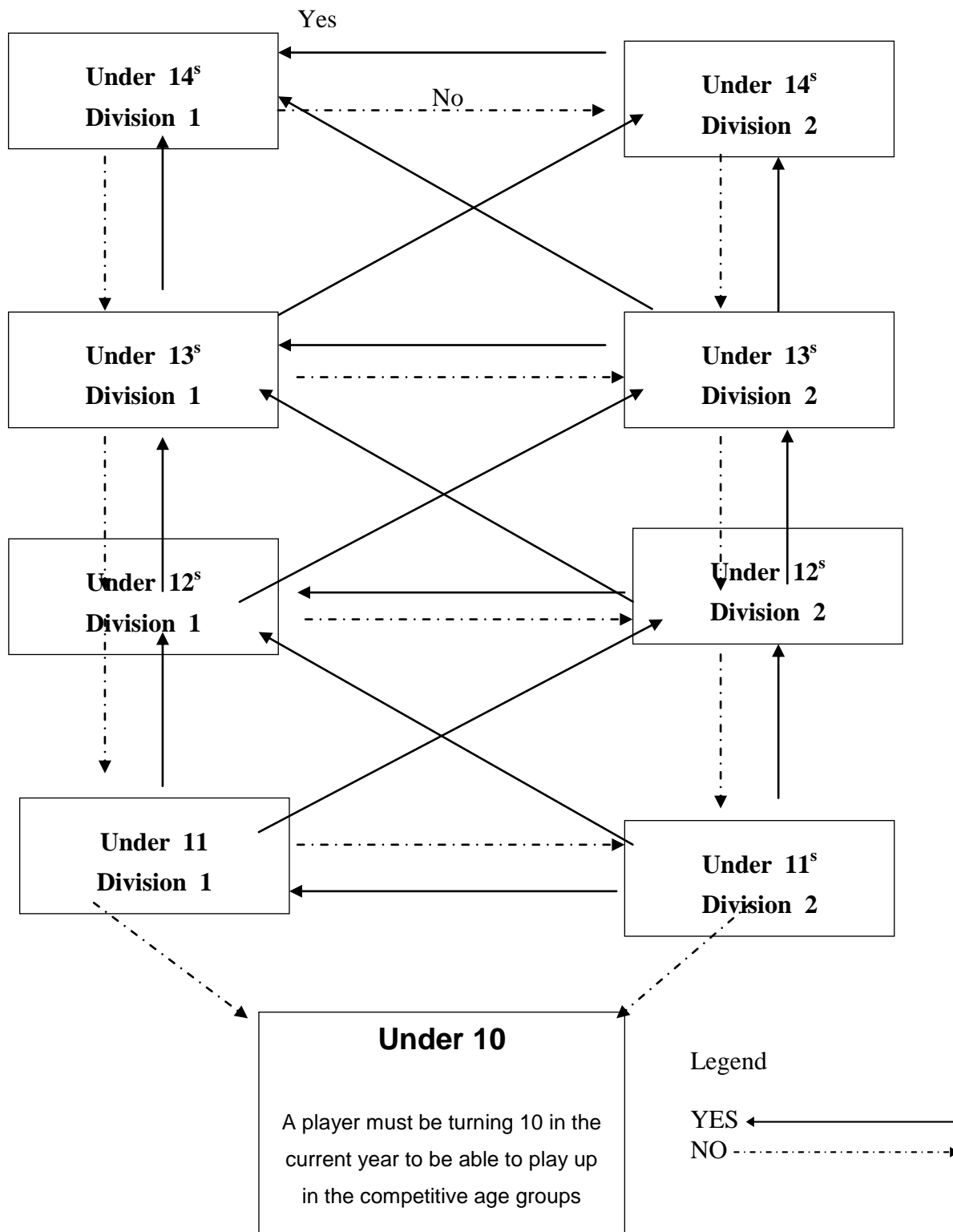
Only (5) five representative players are allowed in a club team, unless all “Rep-players” have played for that **team** for the last 3 years and/or relocated to the area or have not been registered in a SCCSA club previously. This rule can be reviewed by the SCCSA Executive should a club not be able to fulfil this criteria.

1. D GENERAL RESTRICTIONS

Refer Section 1B (i)

Amended 22nd October 2007

Flexibility Plan



1. E TRANSFERS

- (i) Transfers may be granted by the Secretary/Registrar upon receipt of an application in writing and proper inquiry being made.
- (ii) Executive have the power to resolve any dispute involving transfer of players.
- (iii) A player has to be a financial member of his old club.
- (iv) Player transfer form must be submitted to SCCSA for Players transferring from a club.
- (v) Transfer form "Form 2" must accompany new registration form.

2. TEAMS

2.A TEAM ELIGIBILITY

- (i) Only SCCSA affiliated club teams may compete in SCCSA Fixtures & Tournaments
- (i) Teams shall be identified first and foremost by their club name [Buderim, Caloundra etc]
- (ii) Teams may also be identified by a SCCSA approved name or colours [Lions, Chiefs, Blades, Stingrays, Gold, Blue etc].
- (iii) Team names must not be offensive.
- (iv) Teams may not use names that conflict with other SCCSA club names

e.g. Eagles - [Noosa]
 Warriors - [Palmwoods]
 Wildcats - [Nambour]

2.B TEAM STRIP

- (i) Each club's original strip must be approved by the SCCSA .
- (ii) Advertising is permissible on soccer strips with prior approval from the Executive.
- (iii) When two teams have similar strips, the team with the original strip shall not be required to change.
- (iv) Each player in a competitive age group shall wear a number not less than 3" high displayed on their strip.
- (v) All players shall wear full team strip, i.e. correct coloured shirt, shorts & socks. (these are not team strips – personal choice)
- (vi) If team strips are too similar for a game, the **AWAY** team shall wear alternative colours or bibs.

- (vii) Numbered bibs shall be provided at each home venue by the host club – to be kept at the canteen.

2.C ALTERATIONS TO STRIP

- (i) Clubs proposing alterations to Club strip should apply in writing to the SCCSA for approval with colour and drawing examples.

This information is then to be circulated giving all Clubs 7 days notice prior to presentation to Council of Clubs Meeting of their NOTICE OF INTENTION TO CHANGE and their right to object at that Meeting.

2. D TEAM SHEETS

- (i) These are to be correctly filled in and signed by a club official and each player in interchange, of which up to 5 are permitted.
- (ii) U9 and upwards must sign the team sheet.
- (iii) If players are late, place their names on the team sheet and have them sign as soon as possible.
- (iv) Only U6's, U7's and U8's are exempt from signing.
- (v) When a player plays up an age group, his registered age group is to be placed on the team sheet beside his name.
- (vi) The team sheet and a match ball, shall be given to the referee prior to commencement of the game by each team.
- (vii) After the game, Team Managers of each team shall check that the referee has filled out the team sheet properly and initial again as confirmation that the results are correct and handed back to the referee.
- (viii) Referee and coach/manager to vote for Adermann Trophy.
- (ix) Results are to be emailed in by the Home Ground Official to the Administrator by the time specified in the team sheet book.
- (x) Team sheets are to be sent to the Administrator by the following Tuesday.

3. COMPETITION

3.A DESCRIPTION

- (i) The Premiership competition shall be conducted over a given period to be set each season by the executive. Each team to play each other the same amount of times. In the case of a complete washout of fixtures refer to By-Law 8A.
- (ii) The age groups shall be U6, U7, U8, U9, U10, U11, U12, U13, U14, U15/16 and U17/18
Amended 5/6/17
- (iii) Any combined age group competition will encompass only 2 (two) age groups, i.e. Under 13/14, or U14/15 etc.
- (iv) Three (3) points for a win, one (1) point for a draw, Nil (0) for a loss.
- (v) The placing in the points table shall be determined by Points. However, if there is tied points, placing will be determined by Goal Difference, Goals for, then head to head.
Amended 12/2/18
- (vi) Should there only be 8 or more teams in a competitive age group and there is no "A" and "B" divisions, then we will have a "Plate Competition". It shall be conducted between teams 5 to 8 in each competitive division at the end of the Premiership competition. The minor Semi Final shall be between the 7th and 8th teams on the ladder. The loser is to vacate the competition. The major Semi Final shall be between the 5th and 6th teams on the ladder. The winner to go into the Plate Grand Final, and the loser to play against the winner of the minor Semi Final, called the Preliminary Final. The winner of the Preliminary Final to enter the Plate Grand Final, the loser to vacate the competition. The winner of the Plate Grand Final will be called the "The (Age Division) Plate Champions"
- (vii) Should there be 12 or more teams in the competitive age group then the competition is to be split into two or more divisions.
- (viii) The Grading Committee in consultation with the Executive will decide how many teams and how many divisions will be in the competition.
- (ix) The Championship competition shall be conducted between the four (4) top teams in each competitive division at the end of the Premiership competition. The minor Semi Final shall be between the third and fourth teams on the ladder. The loser is to vacate the competition. The major Semi Final shall be between the first and second teams on the ladder. The winner to go into the Grand Final, and the loser to play against the winner of the minor Semi Final, called the Preliminary Final. The winner of the Preliminary Final to enter the Grand Final, the loser to vacate the competition.
- (x) **Roo Ball Carnivals**
 - (a) Pre Season Roo Ball Carnivals are compulsory
 - (b) End of season Roo Ball Carnivals are not compulsory and will be done by team nomination.
 - (c) A club has to apply to host a Roo Ball carnival at the COC-Meeting.
 - (d) Cost per player to be determined at outset of year.
 - (e) Each player shall receive a Participation award

- (f) No Trophies (U10's may be exempt for end of season carnival)
- (g) No Winners declared (U10's may be exempt for end of season carnival)
- (h) No Records kept

(xi) **Competitive Age Group Tournaments (U11's and up)**

- (a) Tournaments are compulsory (at least 1 (one) team per club must participate)
 - (b) Cost to be determined by the Executive at the outset of the season.
 - (c) Each player shall receive a Participation award.
 - (d) Trophy to the Winner.
 - (e) Players of winning and runner's up teams shall receive awards.
 - (f) Records kept
- (xii) Other competitions may be held as required.
- (xiv) The Executive has the power to decide if any fixture date is to be postponed or abandoned because of weather conditions.
- (xv) Deferring of any Final games will be determined by the Executive.
- (xvi) Any application for departure from the fixtures shall be by permission of the Match Controller.

3.B FINALS

- (i) Eligibility of players -at least four (4) full time fixture appointed games must be played with one team during the season for a player to be eligible in the finals series for that team. This includes Under 10 registered players playing in the competitive age divisions.
- (ii) A player may only compete for one team in the finals series.
- (iii) All finals games must be played until a result is obtained, with extra time and penalties being the procedure, according to F.I.F.A. regulations. Refer to By Law 4C for extra time

3.C INTRA CLUB GAMES (including representatives)

- (i) Games must be advised in writing to the Administrator prior to the commencement of the game.

3.D SUMMER COMPETITION (Refer to Annex H "Summer Competition Rules")

- (i) The SCCSA shall run a 6 – a – side, summer competition for players.
- (ii) This competition is a means to maintain fitness over the summer months and should be played & refereed with fun in mind at all times.
- (iii) All players must be registered with SCCSA, and pay the scheduled registration fee.

4. COMPETITION RULES & LAWS

4.A FIXTURES & TOURNAMENTS

- (i) Interchange of up to five (5) players is allowed as per F.I.F.A guidelines in competitive age groups
- (ii) Under 9s & 10s will play non competitive Roo Ball as per SCCSA guidelines. (Refer to Annex G “Laws of Rooball”)
- (iii) U6, U7 & U8s age divisions will play non competitive Roo Ball as per SCCSA guidelines.

4.B LOCAL RULES

(i) Under 11/12 Corners, Goal Kicks and free Kicks

Corner Kicks (Short Corners) For division under 11 and 12 the Corner mark is to be placed 25m from the Centre of goals on the goal line.

Goal Kicks (Long Goal Kicks)

For divisions Under 11 and 12 - goal kicks may be taken in line with six yard line (goal area) and as far out as the penalty Spot. Attacking team must remain 9.15m (10 yards) from the ball until the ball is in play.

Free Kicks by Defending Team

For divisions Under 11 and 12 -Free kicks awarded to the defending team within their own penalty area may be taken anywhere within the penalty area.

Note: For all Corner Kicks, Goal Kicks and Free Kicks opponents must remain at least 9.15m (10 yards) from the ball until the ball is in play.

- (iii) The kick off time must be strictly adhered to; no period of grace is permitted. When teams are not ready to play and the kick-off time is delayed, time will be deducted from each half so that the game **finishes** on time
- (iv) Mercy Rule - game results will have a mercy rule and will be enforced with goal difference of 10 goals. The game will not stop once the goal difference is reached by one team. Referees will record all goals scored in the game but SCCSA Administration will amend the end result with a goal difference of 10 goals.

4.C GAME TIMES

U6 / U7 / U8	20 mins each way	-	5 mins half time	-	Ball size 3
U9 / U10	25 mins each way	-	5 mins half time	-	Ball size 4
U11 / U12	25 mins each way	-	5 mins half time	-	Ball size 4
U13	30 mins each way	-	5 mins half time	-	Ball size 4
U14	30 mins each way	-	5 mins half time	-	Ball size 5
U15/U16 <small>Amended 5/6/17</small>	35 mins each way	-	5 mins half time	-	Ball size 5
U17/U18 <small>Amended 5/6/17</small>	40 mins each way	-	5 mins half time	-	Ball size 5

Where U13's and U14's play in the same competition the size NO.4 ball shall be used.

Extra time if required in finals:

U11 and U12 – 10 minutes each way

U13 and up – 15 minutes each way

4. D **GROUNDS**

- (i) The field for competitive games must be marked in accordance with F.I.F.A. rulings, with a technical interchange area, complete with corner flags of not less than 1.5m in height and having a non- pointed top, nets in place and secured full length.
- (ii) Benches for coach, manager and upto Five (5) reserves for each team must be provided either side of centre line, for competitive games
- (iii) A barrier or line, two (2) metres from the touch line and parallel to it, must be in place.
- (iv) No person is to be allowed behind the goal line.
- (v) It is desirable that an official of the home team call the two (2) teams together for prayer prior to the referee's whistle.
- (vi) Each club must provide to the Match Controller, a contact person and phone number for each home game.

4. E **FIELD AND GOAL SIZES**

(i) **Field Sizes**

As per FIFA guidelines

	MAXIMUM	MINIMUM
11's up	120 x 90	90 x 45
9 -10	70 x 50	60 x 45
6-7-8	50 x 35	40 x 25

(ii) **Goal Sizes**

	MAXIMUM	MINIMUM
Under 6.7 & 8 goals:	5m X 2m (internal)	5m X 1.7m (internal)
	6m Radius semi circle	
Under 9 & 10 goals	6m X 2m (internal)	5m X 2m (internal)
	7m Radius semi circle	
Under 11 up	7.32m X 2.44m (internal)	

5. **AWARDS**

5.A **PRESENTATION OF TROPHIES**

Competition trophies and other awards will be presented at a time nominated by SCCSA Executive.

5.B PREMIERSHIP TEAM

The team in each competitive division that finishes on the top of the "Fixtures only" ladder

5.C CHAMPIONSHIP TEAM

The team in each division that wins the Grand Final.

5.D 10 YEAR MEDAL

Presented to members who have been registered with SCCSA for 10 years.

5.E OTHER AWARDS

Adermann Award

This commemorates the founder & patron of the Association and is awarded to the player that accumulates the most votes for being the best and fairest player during the fixtures part of the season. Points are awarded by referees and coaches after each game.

Terry Reynolds Memorial Trophy

Awarded to the representative player that most consistently demonstrates the skills, attitude and behaviour befitting an ambassador to Churches Soccer.

Championship Club

Eligible Clubs: minimum 3 teams entered for the Season.

Each Clubs total number of COMPETITIVE FIXTURE GAME wins to be divided by the number of teams that club entered in competitive fixtures. The club with the highest score will be declared Champion Club for the season.

In the case of a tie, the club that scores the most goals in competitive fixtures will be the winner.

Chaplain's Award

Is presented to a volunteer, administrator, player, or group for providing an outstanding service to the community – which includes their involvement in Soccer

6. OFFICIALS

6.A TEAM OFFICIALS

- (i) Coaches and Managers must be clearly identified.
- (ii) U11's and older team coaches and managers are to remain in the technical area while the game is in progress.

- (iii) Under 9 & 10 coaches are permitted on the field in their team's defensive half, away from the goal area with the permission of the referee.
- (iv) Under 6, 7 & 8 coaches are permitted on the field throughout the game, away from the goal area.
- (v) Coaches and Managers shall not act as linesmen while their team is on the field of play unless requested and agreed to by the referee.
- (vi) Clubs shall advise the Registrar in writing (Form D), prior to the commencement of fixtures, the names of appointed coaches and managers for each team and any changes shall be notified to the Registrar in writing.
- (vii) Clubs are expected to have their coaches to obtain the following levels.

Recommended levels for club coaches:

Under 6^s, 7^s & 8^s age groups to attend an Introduction to Soccer Course (no charge) run by the SCCSA Coaching Director

Under 9^s & 10^s age groups to attend an Advanced Introduction to Soccer Course (no charge) run by the SCCSA Coaching Director

Under 11^s & older to attend a Junior Licence Course (at cost) run by the National Coaching Scheme.

6.B GROUND OFFICIALS

- (i) The Home Ground Official must be clearly identified and co-operate with the referee to the fullest extent.
- (ii) Under no circumstances shall any person, apart from the referee and players, enter the field of play unless called upon by the referee.

6.C REFEREES

GENERAL

- (i) Referees shall be appointed by the Sunshine Coast Churches Soccer Referees Association to control all under 9 games and older.
- (ii) Coaches, managers or another responsible person shall referee under 6, 7 and 8 games.
- (iii) If no official referee is available, or in the event of the non-arrival of the appointed official referee, any person can control the game providing both coaches or their representatives agree. Either coaches or representatives to sign back of Team Sheet in this case.
- (iv) Each game must be controlled by one person – no changeover is permitted at half time. U6, 7 and 8's are exempt.
- (v) Referee will not be paid unless in uniform and has signed the team sheet.

- (vi) Referees shall have complete authority before, during and after the game in question as per the Laws of Soccer as laid down by F.I.F.A.

FEES

- (i) At Semi, Preliminary, and Grand Finals, referees' fees are to be paid to the Referee's Association by SCCSA.
- (ii) As advised annually by the Referees Association.

PAYMENT

- (i) All ref fees will be paid by each club within 14 day of receiving their invoice.
- (ii) A \$75 fine to be imposed to any club that doesn't strictly adhere to this agreement.
- (iii) Any carnival ref fees will be determined at COC-Meeting.

7. FINES & SANCTIONS

7.A BONDS

- (i) **\$100 bond** from each club is to be deposited with SCCSA prior to commencement of fixtures matches. Fines to be deducted from this during the season. Should this amount be exhausted prior to the conclusion of the season another \$100 is required to be deposited. Balance of monies unused will be refunded at conclusion of season

7.B FINES

- (ii) \$20.00 fines will be imposed on clubs for the following offences:
- (a) Failure to have a Home Ground Official clearly identified in attendance during games.
 - (b) No barriers or lines along side lines (minimum of two (2) metres from side lines)
 - (c) No coach or manager identification
 - (d) No results phoned/faxed or emailed to the nominated association official by the time specified.
 - (e) Failure to complete the team sheets correctly and send sheets to the nominated SCCSA Official by the nominated time.
 - (f) Fields not marked causing cancellation of games.
 - (g) No seating or marked technical area for coaches, managers and interchange players.
 - (h) Failure to have a representative in attendance at each Special or General Meeting.
 - (i) For playing an unregistered player per game
 - (j) For playing a player across in a club team of the same division for which they were nominated in the competitive age groups per game.
 - (k) For playing a player down an age group without approval from the SCCSA per game.
- (iii) \$40.00 fine for non-attendance at Council of Clubs Meeting.
- (iv) \$75.00 fines will be imposed on clubs for the following offences:
- (a) For not lodging cheque for referee fees on time. Refer to By Law 6C
 - (b) For not sending a team to Compulsory Roo Ball Carnivals and other Tournaments organised and/or approved by the SCCSA.
 - (c) For not informing Match Controller when a team is forfeiting a game (incl. Roo Ball Games) before 5.00 pm the previous day

7.C SANCTIONS

- (i) The SCCSA reserves the right to impose fines and sanctions on any member that brings Churches Football/Soccer into disrepute.

All fines will be imposed at the discretion of the Executive of SCCSA

8. CANCELLATION OF GAMES

8.A WET WEATHER - CANCELLATION OF FIXTURES

- (i) Should a Home Ground Official, after inspecting the ground, deem conditions unfit for play, they must ring the Sunshine Coast Churches Soccer Association **Match Controller** and inform him before 7.00 am.

This action will then leave the SCCSA Match Controller with three options:

- (a) If only one (1) ground-hosting club advise that their grounds can be played on, then there will be cancellation across the board of all matches.
- (b) If two (2) or more ground hosting clubs advise that their grounds can be played on, then the competition will continue with the competitive age groups that are not able to play, having their games rescheduled to a time and venue to be advised by the SCCSA Match Controller.
- (c) When ground hosting clubs advise that their grounds are unable to be played on, those games scheduled to be played at these grounds can be rescheduled by the SCCSA Match Controller to an alternative venue that is still playable on that same day. The decision to reschedule games to an alternative field must be made no later than 6.30pm on the Thursday prior to play (earlier if possible).
- (ii) In the event of wet weather cancellation across the board **no points will be awarded to any team at all.**
- (iii) The changes, either transfer or cancellation, will be conveyed to the SCCSA Web Site, the Referee's Association, and any other media as early as possible, by the Match Controller
- (ii) In all other cases only the Referee has the right to cancel the game, except where a school ground is used. The school authority can determine whether grounds are available or not.

8.B POSTPONED GAMES

- (i) Postponed games are to be rescheduled by the Match Controller.
- (ii) Abandoned games will not be rescheduled once 75% or more of the game has been played and the score stands

8.C ALTERATION OF FIXTURE GAMES

- (i) All fixture game changes should be proposed in writing two (2) weeks in advance direct to the Match Controller, stating a substantial reason for the change to his satisfaction.

8.D FORFEITS

- (i) Three (3) match points and three (3) goals shall be allotted to the available team.
- (ii) When a forfeit is offered to an opposing team, that team shall accept the forfeit.
- (iii) The forfeiting team is responsible for notifying both the opposition team and the Match Controller by 5.00 pm on the preceding day of the fixture or they will be responsible for the referee's fees.
- (iii) The Match Controller is to advise the Administrator of the Sunshine Coast Churches Soccer Referees Association.
- (iv) If a team decides to forfeit before the kick off of the game, the teams can then play a friendly. The score will be recorded as a forfeit and the referees will be paid.

8.E WALK OFFS

Offending team and/or offending official will be liable to disciplinary action as deemed by the Executive.

9. INJURIES & INSURANCE

9.A INJURY OF MEMBERS & ASSOCIATE MEMBERS

- (i) Only the Manager, Coach or suitably qualified medical person is allowed on the field, after being called on by the Referee. Assessment of injury should take place before the player is moved from the field.
- (ii) Any person that is injured during a SCCSA sanctioned activity must notify the appropriate official as soon as practical.
- (iii) An Incident report should be completed within 7 days by a team official and forwarded to the SCCSA Administration.

9.B INSURANCE CLAIMS

- (i) Should the injury be the subject of an Insurance Claim, the person must advise their home Club, fill in a Claim form which the Club then forwards to SCCSA Administration.

10 REPRESENTATIVE

10.A REPRESENTATIVE SQUADS AND TEAMS

- (i) Each year the age groups for representative teams shall be decided at a meeting of the Executive.
- (ii) Representative trials are held annually at the discretion of the SCCSA Executive.
- (iii) Squad selections must be made by representative squad selection 3 person Panel to be appointed consisting of the Representative Coach and two other persons appointed by the SCCSA executive.
- (iv) At the trials no player is permitted to wear any representative gear.
- (v) All players chosen in the representative teams, and their parents, are under an obligation to be available for games throughout the season.
- (vi) Final team selection is at the sole discretion of the representative coach.
- (vii) Pennants are to be presented to opposing representative teams when deemed necessary by the Executive.
- (viii) Representative players must play 75% of their club games to be eligible for the representative program.

10.B REPRESENTATIVE COACHES & MANAGERS

- (i) Representative Coaches shall be selected by a 3 man Representative Coach Panel appointed by the Executive, from nominations received.
- (ii) A Representative Coach must have appropriate coaching accreditation or must complete the first available SCCSA approved course
- (iii) A parent who has a child in a representative team is permitted to be appointed as a Representative Coach or Manager; however they must be approved by SCCSA Executive before taking on the role.
- (iv) Representative Coaches and Managers honorariums will be set Pre season by SCCSA Executive.

10.C REPRESENTATIVE COLOURS

SCCSA Registered colours are BLACK & GOLD.

10.D PAYMENT AND OWNERSHIP OF REPRESENTATIVE STRIP

- (i) SCCSA provides a representative strip (shirt and shorts) for each team. This strip remains the property of SCCSA
- (ii) This strip must not be worn unless playing an authorised representative match.

10.E TRAVELLING COSTS FOR REPRESENTATIVE PLAYERS

Travelling and accommodation costs paid by each player.

10.F TRAVELLING COSTS FOR REPRESENTATIVE COACHES & MANAGERS

- (i) Coaches - Travelling and accommodation costs are paid for by their team only if they are travelling away and are accommodated with the team. Variations by application to the Executive may be considered. (Travelling and accommodation costs should then be considered and included in the team travel budget).
- (ii) Managers - Travelling and accommodation costs are paid for by their team only if they are travelling away and are accommodated with the team as a room parent. Variations by application to the Executive may be considered. (Travelling and accommodation costs should then be considered and included in the team travel budget).

10.G NOMINATION FEES FOR TOURNAMENTS

- (i) The SCCSA may pay nomination fees (subject to approval by the Executive) for all SCCSA approved tournaments in which the Rep Teams participate.
- (ii) All equipment or items given out such as equipment bags or soccer balls, where SCCSA has paid the nomination fee, remain the property of the SCCSA

11. DISCIPLINARY MATTERS AND RIGHTS OF APPEAL

11.A DISCIPLINARY COMMITTEE

- (i) A disciplinary committee may be convened within 7 days to consider red card (send off) reports from the officials.
- (ii) If required, a disciplinary committee of at least 3 persons shall be appointed by the SCCSA Judicial Co-ordinator [or the SCCSA Executive Committee in his/her absence].
- (iii) A disciplinary committee can alter the standard [one game] suspension period for a red card (Send off) infringement.
- (iv) Suspensions will be based on the "Player Suspension Guidelines" in ANNEX J of these By-Laws
- (v) A disciplinary committee must inform the player's club of any disciplinary action immediately.

11.B APPEALS AGAINST SUSPENSIONS OR THE DISCIPLINARY COMMITTEE DECISIONS

- (i) Appeals against suspensions or any of the Disciplinary Committee's decisions must be lodged in writing with the Administrator of the SCCSA
 - (a) Within seven (7) days of the committee's decision.
 - (b) The appeal application must be accompanied by a \$50.00 fee; refundable if the appeal is upheld.
- (ii) Upon receipt of an appeal;
 - (a) A Tribunal Committee will be set up involving three (3) members of the Executive, or appointees, not involved with the club(s) or player(s) involved in the dispute.
 - (b) Player and/or Coach are to be invited to attend the Tribunal and MUST notify the Tribunal Chairman if they cannot attend.
 - (c) The player and/or coach will be given fair opportunity to present further evidence or witnesses and argue their case.
 - (d) The Tribunal Committee will consider all aspects of the matter before making a final decision.
 - (e) The Tribunal Committee's decision is final – no further appeals will be accepted.

12 PLAYER BEHAVIOUR

12.A CAUTIONS

- (i) In the event of a Caution, the player shall be shown the Yellow Card, and the fact noted on the Team Sheet, by the Referee.
- (ii) The appropriate number of points shall be forwarded within 48 hours, to the Match Controller.
- (iii) When 8 points are accrued the club concerned shall be notified.
- (iv) Upon reaching 12 points, a mandatory one game suspension will be applicable.
- (v) There is no appeal against a caution.
- (vi) Yellow card points reset upon finals commencing (this does not include red cards)

12.B SEND OFFS

- (i) In the event of a "Send Off" during SCCSA fixtures, representative tournaments and practice matches (friendlies), the player shall be shown the Red Card. This will be on a team sheet and/or referee report.

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- (ii) The red "Send Off" form shall be completed in duplicate (original to SCCSA, duplicate to Referee Advocate) within 48 hours.
- (iii) (a) Competitive Age Group Divisions. The player shall receive an automatic one-game suspension. Based on the severity the referees report, a judiciary panel appointed by the Executive of the SCCSA can alter the suspension period and notify the player through their club in writing within 7 days. Should the player or club object to the suspension period, they can appeal through the appeal process as stipulated in By Law 11B

(b) Roo Balls 9 and 10 Age Group Divisions. The player shall receive an automatic duration of the game only suspension. Based on the severity the referees report, a disciplinary committee appointed by the Executive of the SCCSA can increase the suspension period and notify the player through their club in writing within 7 days. Should the player or club object to the suspension period, they can appeal through the appeal process as stipulated in **By Law 11B**.
- (iv) The judgment handed down by the Disciplinary Committee shall be given to the SCCSA Administrator, who shall officially inform the club as to the result.

12. C REFEREE INCIDENT REPORT

- (i) The referee will raise an incident report for any and all circumstances that have affected a game other than as stated in section 12.B Send Offs, they are written and prepared containing factual information only.

They will state: who was involved, what was said and exactly what occurred, when prepared they are to be forwarded to the Secretary SCCRA who will ensure that the details are correct and then forward a copy onto the club or clubs concerned via Secretary of the person/s involved and an information copy to SCCSA Admin for any of the following reasons but not limited to;
 - a. Breaches of the Codes of Conduct for Players/Coaches/Managers and Spectators
 - b. Field conditions unsuitable for play to start or continue
 - c. In conjunction with a Send Off Report (Red Card Report) on circumstances that extend from the Send Off Report (abusive and or anti-social behaviour etc.)
- (ii) Upon receipt of an Incident Report the receiving club **MUST** do as follows;
 - a. Immediately respond in acknowledgement of receipt of the report
 - b. Reply with their action/s taken in regard to the report within 7 days
 - c. If unable to respond within the 7 day time frame forward an explanation as to why
 - d. Write their action/s taken into the area on the incident report under the section; **"Club follow up information and action taken"**
 - e. Send an information copy onto SCCSA Admin
- (iii) When a response is received (iii) by the Secretary SCCRA the action/s taken by the club/s concerned will be brought to the attention of the committee SCCRA, if after discussion and examination of the action/s taken by the club/s is deemed unsuitable the SCCRA executive will forward it onto the SCCSA executive for further follow up.

12.D PLACED ON REPORT

- (i) When a misdemeanour has been committed by a player prior to, or following a game or by an official of a club or a spectator, that person shall be placed on report.
- (ii) The procedure for the "Send Off" shall then come into effect, except that the Management Committee of the SCCSA shall take the place of the Disciplinary Committee.

12.E PENALTY POINTS

	Penalty points
Caution Codes	
Y1 Unsporting Behaviour (including dangerous play)	4
Y2 Dissent by Word or Action	4
Y3 Persistent Infringements	4
Y4 Delaying the Restart of Play)	4
Y5 Failure to Respect Distance when Play Restarted)	4
Y6 Entering or Re-entering the Field of Play without the Referee's permission	2
Y7 Deliberately Leaves the Field of Play without the Referee's Permission)	2
Send Off Codes	
R1 Serious Foul Play	
R2 Violent Conduct	
R3 Spitting at Anyone	
R4 Deliberately handling the ball thereby denying a goal scoring opportunity to the opponent (except for the goalkeeper in his/her own penalty area)	
R5 Deliberately commits a direct free kick offence, which denies a goal scoring opportunity	
R6 Uses offensive, insulting or abusive language and/or gestures	
R7 Receives a second caution in the same match	

13 MISCELLANEOUS

13.A SHIN PADS

- (i) Shin pads and appropriate footwear are compulsory for games and training.

13.B ALCOHOL

- (i) No alcohol or drugs are to be consumed at SCCSA sanctioned games or training.
- (ii) No person whether appointed or otherwise who is representing SCCSA shall consume or be affected by alcohol (or non prescription drugs that would affect a persons judgement) when they have the direct care and control of children.

13.C DOGS

- (i) Dogs are not permitted at any SCCSA controlled venue for fixtures, finals, training, representative games, trials or carnivals whether on a leash or not.
- (ii) It is the responsibility of the Ground Official to ensure compliance.

13.D COMPLAINTS

- (i) All complaints addressed to SCCSA must follow the complaint procedure Refer to Annex L

13.E GROUNDS- PALMWOODS AND PARKLAKES (REFER TO MEMORANDUM OF UNDERSTANDING).

- (i) The license and / or lease for these grounds shall be for the dates determined by the Sunshine Coast Regional Council or any other owners.
- (ii) All upkeep, maintenance, rates, refer to memorandum of understanding
- (iii) Clubs co-hosting grounds responsible for setting and dismantling of nets. Flags, lines, canteen and clubhouse cleaning.

13.F EXTREME WEATHER

- (i) Should any fixtures, training or events conducted by SCCSA be affected by extreme weather events (hot weather / lightning), then the extreme weather policy (annex M) will be enforced.

Amended 11/4/2016