SUNSHINE COAST CHURCHES FOOTBALL *Inc*

BY - LAWS

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BY-LAWS

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ABREVIATIONS

SCCSA - Sunshine Coast Churches Soccer Association

SCCF - Sunshine Coast Churches Football inc

FIFA - Federation Internationale de Football Association

1. PLAYERS, REGISTRATIONS & RESTRICTIONS

1. A *Registration Of Players*

(i) Ages: For the current season, ages shall be determined as at midnight of 31st December of preceding year.

(ii) All players must be registered with a SCCSA affiliated club or SCCSA representative team in order to play in SCCF Tournaments & Fixtures

(iii) A player is registered and eligible to play in a SCCF senior, Over 35s or Ladies competition when the SCCF Registrar is in possession of:

(A) A completed and signed SCCF ***Registration / Identity Card with Photos.***
(B) A current and signed ***Player Indemnity/Insurance form.***
(C) The current ***Team Nomination sheet*** with the player's full name on it.
(D) The full fee for Team Nomination/Insurance.

No player is to take the field unless the REGISTRAR is in possession of the above documents. (delete) and an Identity Card has been processed.

(iv) Registration cards:

Senior men division 1,2 3	***Blue***
Over 35 men	***Gold***
Ladies	***Yellow***

(v) Each player shall be allocated a jersey number in which he/she plays for the entire season.
Full time goalkeepers should be allocated jersey number 1
Teams not using a full time goalkeeper should ***not*** allocate jersey number 1.
The allocated jersey numbers will be the same as the numbers on the ***Team Nomination Sheet.***

(vi) Each player is to supply **2** current **passport** photos (35 mm X 45 mm) for the ***Player Identity Card & SCCF Registration Card.***

(vii) Team managers/co-ordinators are to keep all player ID cards and the Team List of Players together in the (supplied) SCCF folder which must be returned at the end of the season

(viii) Player ID cards and the Team List of Players must be made available for inspection by the SCCF executive or opposing team manager/co-ordinator before and after any fixture or tournament game. Effective from Round 3 onwards.

(ix) SCCF inc reserves the right to refuse, reject or cancel player registration

1.B ***Player Restrictions***

(i) A male player must have turned 15 by December 31st of the preceding year to play in SCCF fixtures & Tournaments. [14 years for ladies] There is no upper age limit

(ii) A player must have turned 35 years of age by December 31st of the preceding year to play in an Over 35s competition **or turning 35 during the current season**

(III) Registered division TWO players may play in division ONE competitions **for the same club** but **NOT** vice versa after round 3.

(iv) A player that plays six (6) games in a higher division must remain in that team for the remainder of the season.

(v) An over 35 registered player may also play in divisions one or two **for the same club**

(vi) A player must play a minimum of 4 fixture games to be eligible to play in the Finals Series in that team. Byes & forfeits are not included in these 4 games

(vii) A player may only play in the Finals Series in **one team**.

(viii) A player may only play in **one team** for the Knockout Cup Competition.

(ix) A player must play a minimum of 4 fixture games to be eligible to play in the Knockout Cup Competition Final

1.C **Player *Transfers***

(i) Player Transfers between clubs/teams may be granted by the Secretary/Registrar of SCCF providing that both clubs/teams agree to the transfer.

(ii) Executive has the power to resolve any dispute involving the transfer of players.

(iii) A player has to be a registered member of his/her old club before a transfer is permitted.

(iv) Player transfer requests must be submitted to SCCF at least 48 hours prior to the player taking the field for his/her new club

(v) [DELETED].

(vi) A player may only transfer once during a season

2. TEAMS

2.A *Team Eligibility*

(i) Only teams from SCCSA affiliated clubs or SCCSA representative teams are eligible to compete in SCCF Fixtures & Tournaments. Team nominations and entry fees must come directly from the SCCSA member club or their nominated Seniors Co-ordinator/manager.

(ii) Teams shall be identified first and foremost by their club name [Buderim, Caloundra etc] or SCCSA Representative name [SCCSA Colts].

(iii) Teams may also be identified by a SCCSA /SCCF approved name or colours [Lions, Chiefs, Blades, Stingrays, Gold, Blue etc].

(iv) Team names must not be offensive.

(v) Teams may not use names that conflict with other SCCSA ***club*** names

e.g.	Eagles	-	[Noosa]
	Warriors	-	[Woombye] {**Palmwoods}**
	Wildcats	-	[Nambour]

(vi) Clubs should only enter one team in each division

2.B *Team Strip*

(i) Each team/club's original strip must be approved by the SCCF .

(ii) Advertising is permissible on soccer strips with prior approval from the Executive.

(iii) When two teams **or clubs** have similar strips, the team / **club** with the original strip shall not be required to change.

(iv) Each player shall wear a number not less than 100mm [4"] high, clearly displayed on the rear of their shirt/jersey

(v) All players shall wear full team strip, i.e. correct coloured shirt, shorts & socks. [see Sanctions & Penalties]

(vi) If the team strips of opposing teams are too similar for a game, the **AWAY** team shall wear alternative colours or bibs. [The 'away' team is the team that is listed second in the advertised fixture].

(vii) Numbered bibs shall be provided at each venue by SCCF .

(viii) Each team must have a captain on the field at all times and (s)he must wear an appropriate, identification arm band.

2.C ***Team Sheets***

(i) In the absence of pre-printed team sheets, players & substitutes must legibly **print** their names & sign the SCCF official team sheet beside their name before the kick off.

(ii) A club official, manager or co-ordinator must clearly complete the team sheet prior to the game and sign the team sheet to verify that all players are correctly registered with SCCF.

(iii) Players arriving after the kick off may only take the field if they were listed on the team sheet at the start of the game.

(iv) Late players must sign the team sheet ***before*** entering the field of play.

(v) Referees will not accept incomplete or illegible team sheets. The kick off will not take place until the officials are in possession of the 2, properly filled out and legible team sheets.

(vi) Only players that have signed the team sheet are deemed to have played

(vii) Teams with players on the field that have not signed the team sheet will be fined [see Fines & Sanctions]

3. ***COMPETITIONS***

3.A ***Competition Description***

(i) A **Premiership** competition and **Knockout Cup** competition shall be conducted over a given period, to be set each season by the SCCF Executive.

(ii) The format shall be agreed upon at a pre-season meeting of all senior team representatives. This meeting will determine the number of divisions and the number of teams in each division

(iii) The SCCF executive may reallocate teams to different divisions to ensure a fair and balanced competition. Up to round 6.

(iii) Three (3) points for a win, one (1) point for a draw, Nil (0) for a loss

(iv) The team with the highest number of points in each division at the end of the allotted Premiership games shall be Premiers of that division.
In case of a tie in the competitive fixtures, the winner will be decided by:

Goal difference - Most goals - Most wins - Least red cards - Least yellow cards

(v) The Championship competition shall be conducted between the four (4) top teams in each division at the end of the Premiership competition. The minor Semi Final shall be between the third and fourth teams on the ladder. The loser is to vacate the competition. The major Semi Final shall be between the first and second teams on the ladder. The winner to go into the Grand Final, and the loser to play against the winner of the minor Semi Final, called the Preliminary Final. The winner of the Preliminary Final to enter the Grand Final, the loser to vacate the competition

(vi) Should there be 8 or more teams in a division, then there will be a “Plate Competition”. This shall be conducted between teams 5 to 8 at the end of the Premiership competition. The minor Semi Plate Final shall be between the 7th and 8th teams on the ladder. The loser is to vacate the competition. The major Plate Semi Final shall be between the 5th and 6th teams on the ladder. The winner to go into the Plate Grand Final, and the loser to play against the winner of the minor Semi Final, called the Preliminary Final. The winner of the Preliminary Final to enter the Plate Grand Final, the loser to vacate the competition. The winner of the Plate Grand Final will be called the “The (Division) Plate Champions”

(vii) The last fixture date shall be the cut off date for the fixture games.

(viii) The SCCF Executive has the power to decide if any fixture date is to be postponed or abandoned because of weather conditions.

(ix) Deferring of any Final games will be determined by the SCCF Executive.

(x) Any application for departure from the fixtures shall be by permission of the Match Controller.

3.B ***Finals***

(i) Eligibility of players: At least four (4) fixture appointed games must be played with a team during the season for a player to be eligible to play in the finals series for that team

(ii) A player may only compete for one team in the finals series.

(iii) All finals games must be played until a result is obtained, with extra time and penalties being the procedure, according to F.I.F.A. regulations. (Golden Goal rule NO LONGER applies)

3.C ***Summer Soccer [Competition]***

(Refer to Annex A "Summer Soccer Competition Rules")

(i) The SCCF shall run 6 – a – side, Summer **Soccer** [competition] for Ladies & Men's teams.

(ii) This [competition] is a means to maintain fitness over the summer months and should be played & refereed with fun in mind at all times.

(iii) All players must be registered with SCCF or SCCSA, sign the appropriate Waiver/Indemnity form and pay the scheduled registration fee.

4. COMPETITION RULES & LAWS

4.A *Fixtures & Tournaments*

Fixtures & tournaments will be played according to current F.I.F.A. Laws except as detailed below;

4.B *Local rules*

(i) Unlimited Interchange of up to six (6) players is allowed in all competitions as per F.I.F.A guidelines.

(ii) Players may only play for one SCCF club. Teams using players from other clubs will be penalised with a 3 goal forfeit for that game. [This includes ladies teams 2008 onwards]

(iii) Special Law for Over 35s competitions: NO slide tackles [that endanger other players.] Sanction: Indirect free kick.

(iv) The kick off time must be strictly adhered to; no period of grace is permitted. When teams are not ready to play and the kick-off time is delayed, time will be deducted from each half so that the game **finishes** on time.

4.C *Game Time Details:*

(i) Senior men: 2 X 45 minute halves

(ii) Over 35s: 2 X 45 minute halves

(iii) Ladies: 2 X 40 minute halves

(iv) Extra time for Finals & Cup competitions:

Senior men:	2 X 15 minute halves
Over 35s:	2 X 15 minute halves
Ladies:	2 X 10 minute halves

5. AWARDS

5.A Presentation Of Trophies

Competition trophies and other awards will be presented at a time nominated by SCCF Executive.

5.B Premiership Team

The team in each division that finishes on the top of the Fixtures ladder

5.C Championship Team

The team in each division that wins the Grand Final.

5.D 10 Year Medal

Presented to members who have been registered with SCCF/SCCSA for 10 years.

Other awards may be presented by SCCF at the discretion of the executive.

6. OFFICIALS

6.A Team Officials

(i) Team Coaches/Managers/Co-ordinators are appointed by their club and are responsible for the organisation and conduct of their team

(ii) Coaches/Managers/Co-Ordinators are to remain in the technical area while the game is in progress.

(iii) Under no circumstances shall any person, apart from the referee and players, enter the field of play unless called upon by the referee.
Strong disciplinary action will be taken for breaches of this By-Law

6.B Ground Official

A Ground Official must be identified and on duty at each SCCF game.

6.C Referees

(i) Referees shall be appointed by the Referees body as nominated by SCCF.

(ii) Referees shall have complete authority before, during and after the game in question as per the Laws of Football/Soccer as laid down by F.I.F.A.

(iii) Referee's fees will be negotiated annually with the nominated Referees body.

(iv) The method of payment will be by negotiation with SCCF.

(v) Referees will wear alternative coloured strip if requested by teams or by SCCF

(vi) Only senior referees [18years +] shall be appointed as centre referees in senior men's games.

(vii) Assistant referees and referees for ladies games must be 16 years of age or older

7. FINES & SANCTIONS

7.A *Bonds*

(i) **$200 bond** from each **Men's** team **& $100 from ladies teams** is to be deposited with SCCF prior to commencement of fixtures matches. Fines will be deducted from this during the season if required. Should the bond fall below this level [be exhausted] prior to the conclusion of the season **a further amount** [another $100] is required to be deposited.
Balance of monies unused will be refunded at the conclusion of the season.

(ii) The bond must be in credit prior the kick off of any fixture or tournament.

7.B Statutory fines & Sanctions

	OFFENCE	*SANCTION*	*FINE*
1	Playing an unregistered player in a SCCF fixture or tournament	Loss of 3 competition points – 3 goal forfeit	-----
2	Second offence	Loss of 3 competition points – 3 goal forfeit	$50 fine
3	Third & subsequent offence(s)	Loss of 3 competition points – 3 goal forfeit	$100 fine
4	Not having Player I.D. Cards available before or after a game (After Round 3)		$10 fine
5	Second offence		$20 fine
6	Third and subsequent offence(s)	Loss of 3 competition points – 3 goal forfeit	$30 fine
7	Unlisted Player		$20 fine
8	Playing a suspended player in a SCCF fixture or tournament	Loss of 3 competition points – 3 goal forfeit	$50 fine
9	Second & subsequent offence(s)	Loss of 3 competition points – 3 goal forfeit	$100 fine
10	Failure to lodge/maintain bond monies	Loss of 3 competition points – 3 goal forfeit	
11	Playing in non matching club colours [After round 5]	……..	$10 fine Per player
12	Player/manager not signing the team sheet	……..	$10 fine Per player
13	Failure to return the team/player I.D. folder at the end of the season	- -	$ 50 fine

* Random checks will be conducted throughout the season to ensure that all players, teams & clubs comply with the registration requirements of the SCCF

7.C The SCCF reserves the right to impose fines and sanctions on teams or players that bring Churches Football/Soccer into disrepute.

8. CANCELLATION OF GAMES:

8.A *Wet Weather*

(i) In the event of wet weather and cancellation of all scheduled games; **no points will be awarded to any team at all.**

(ii) SCCF may reschedule games that have been cancelled or abandoned due to wet weather

(iii) The SCCF executive & the Referee have the right to cancel or abandon games if conditions are considered to be unsafe for players or excessive damage to the playing surface would occur.

8.B *Postponed Games*

(i) Postponed games are to be rescheduled by the Match Controller.

(ii) Abandoned games are to be rescheduled by the Match Controller. Referees fees are payable.

8.C *Alteration to Scheduled Game Times*

(i) A proposal to change times/days of any game must be received in writing by the Match Controller at least 10 days prior to the original, advertised time.

8.D Forfeits

(i) Three (3) match points and three (3) goals shall be allotted to the available team.

(ii) When a forfeit is offered to an opposing team, that team shall accept the forfeit. This game will not be re-scheduled

(iii) The forfeiting team is responsible for notifying the Match Controller by 8pm [12 noon] on the preceding day of the scheduled kick-off or they will be responsible for all the referee's fees for ***both*** teams.

(iv) The match controller will notify the referees of any forfeit in **a reasonable time** [24 hours] prior to the scheduled kick-off.

(v) Teams using non registered players or players from other club teams will automatically forfeit that game (3 goals & 3 points against.).[See “Fine & Sanctions”] The game may then proceed on a ‘friendly’ basis.

(vi) A team (seven players minimum) that has not presented itself within 15 minutes of the scheduled kick off time will be deemed to have forfeited that game.
a) If there is no play, the forfeiting team is responsible for **ALL** the officials’ fees.
b) If a friendly game is played, the teams will each pay their normal game fee.

8.E ***Walk Offs***

(i) Walk-offs are not permitted. Offending team and/or offending official will be liable to disciplinary action as deemed by the Executive.

9. INJURIES & INSURANCE

9.A Exclusion/Waiver

(i) All players are required to read and sign an appropriate *'Exclusion/Waiver of Claim'* for personal injury or property damage against *SCCF/SCCSA'*

9.B Health warning/Insurance advice

(i) The SCCF registration card signed by the player/parent/guardian contains advice regarding health assessment by a health professional and advice on private health cover.

9.C Injury Of Members & Associate Members

(i) Only the Manager, Coach or suitably qualified medical person is allowed on the field, after being called on by the Referee. Assessment of the injury by a suitably qualified person should take place before the player is moved from the field.

(ii) A player that is injured during a SCCF sanctioned game ***must ensure that the injury is reported on the team sheet by the referee prior to leaving the venue.***

(iii) An injured player must notify the SCCF administration and fill in the appropriate injury report form ***within one week*** of the injury.

(iv) Any person that is injured during a SCCF sanctioned activity must notify the appropriate official as soon as practical.

9.D *Insurance Claims*

(i) Should the injury be the subject of an Insurance Claim, the person must advise his team manager/co-ordinator, fill in a Claim form which the manager/co-ordinator then forwards to the SCCF secretary. The manager/co-ordinator must notify the SCCF in writing detailing the extent and circumstances surrounding such incident.

10. REPRESENTATIVE ISSUES - SCCF/SCCSA

10.A *Representative Squads And Teams*

Final team selection is at the sole discretion of the representative coach.

10.B. *Representative Coaches*

Representative Coaches shall be appointed by the Executive, from nominations received.

10.C *Representative Colours*

SCCF Registered colours are BLACK & GOLD.

10.D *Payment And Ownership Of Representative Strip*

(i) SCCF provides a representative strip (shirt and shorts) for each team. This strip remains the property of SCCF

(ii) This strip must not be worn unless playing an authorised representative match.

10.E *Travelling Costs For Representative Players*

Travelling and accommodation costs are paid by each player.

10.F *Travelling Costs For Representative Coaches & Managers*

Travelling and accommodation costs are paid by each coach or manager

10.G *Nomination Fees For Representative Tournaments*

(i) The SCCF may pay nomination fees (subject to approval by the Executive) for all SCCF approved tournaments in which the Rep Teams participate.

(ii) All equipment or items given out such as equipment bags or soccer balls, where SCCF has paid the nomination fee, remain the property of the SCCF

11. DISCIPLINARY MATTERS AND RIGHTS OF APPEAL

11.A Disciplinary Committees

(i) A disciplinary committee may be convened within 7 days to consider red card (send off) reports from the officials -

(ii) If required, a disciplinary committee of at least 3 persons shall be appointed by the SCCF Judicial Co-ordinator [or the SCCF Executive Committee in his/her absence].

(iii) A disciplinary committee can alter the standard [one week] suspension period for a red card (Send off) infringement.

(iv) Suspensions will be based on the "Player Suspension Guidelines" in ANNEX D of these By-Laws

(i) A disciplinary committee must inform the player's club of any disciplinary action immediately.

11.B Appeals against Suspensions or the Disciplinary Committee Decisions.

(i) Appeals against suspensions or any of the Disciplinary Committee's decisions must be lodged in writing with the Secretary of the SCCF P.O. Box 5020 SCMC 4560

(a) Within seven (7) days of the committee's decision.

(b) The appeal application must be accompanied by a $50.00 fee; refundable if the appeal is upheld.

(ii) Upon receipt of an appeal;

(a) A Tribunal Committee will be set up involving three (3) members of the Executive, or appointees, not involved with the club(s) or player(s) involved in the dispute.

(b) Player and/or Coach are to be invited to attend the Tribunal and MUST notify the Tribunal Chairman if they cannot attend.

(c) The player and/or coach will be given fair opportunity to present further evidence or witnesses and argue their case.

(d) The Tribunal Committee will consider all aspects of the matter before making a final decision.

(e) The Tribunal Committee's decision is final – no further appeals will be accepted.

12. PLAYER BEHAVIOUR (Refer also to Annex B – "Fair Play Policy")

12.A *CAUTIONS:*

(i) In the event of a Caution, the player shall be shown the Yellow Card, and the fact noted on the Team Sheet, by the Referee.
(ii) The appropriate number of points shall be forwarded within 48 hours, to the Match Controller.
(iii) When 8 points are accrued the club/team concerned shall be notified.
(iv) Upon reaching 12 points, the case shall be considered by the Disciplinary Committee.
(v) A minimum of one match suspension being applicable.
(vi) There is no appeal against a caution.

12.B *SEND OFFS*:

(i) In the event of a "Send Off" the player shall be shown the Red Card and the fact noted on the Team Sheet by the Referee.

(ii) The red "Send Off" form shall be completed in duplicate (original to SCCF, duplicate to Referee Advocate) within 48 hours.

(iii) All "Send Off" reports will be considered by the Executive Committee or the Disciplinary Committee

(iv) The player shall receive an automatic one-week suspension.

(v) Based on the severity of the referee's report, a Disciplinary Committee can alter the suspension period and notify the player through their club immediately. Should the player or club object to the suspension period, they can appeal through the appeal process as stipulated in the SCCF By-Laws.

(vi) The judgment handed down by the Tribunal or Disciplinary Committee shall be given to the SCCF Secretary, who shall officially inform the club as to the result.

(vii) Players receiving red cards in State Title games shall serve an automatic one game suspension either during the State Titles or the next SCCF scheduled game, whichever comes first

12.C *PLACED ON REPORT:*

(i) When a misdemeanour has been committed by a player prior to, or following a game or by an official of a club or a spectator, that person shall be placed on report.
(ii) The procedure for the "Send Off' shall then come into effect, except that the Management Committee of the SCCF shall take the place of the Disciplinary Committee.

12.D *APPEALS:*

(i) Appeals made to the SCCF Management Committee Secretary are to be accompanied by a fee of $50.00, which shall be refunded if the Management Committee so decides.

13. PENALTY POINTS

(i) Red card (Send Off) offences, yellow card (Caution) offences and penalty points for the current season will be detailed in ANNEX "C".

(ii) Red and Yellow cards issued in pre-season or warm up games will carry through to fixture rounds or cup rounds in that season.

(iii) Yellow card points will not carry through to the following season with the exception as detailed below;

(iv) Players receiving a red card or accumulating 12 yellow card points in their team's last game of the season shall serve their suspension at the beginning of the following season fixtures (not warm-up games).

14 MISCELLANEOUS

14.A *ALCOHOL*

(i) No alcohol or drugs are to be consumed at SCCF sanctioned games or training.

(ii) No person whether appointed or otherwise who is representing SCCF shall consume or be affected by alcohol (or non prescription drugs that would affect a persons judgement) at SCCF games.

14.B *COMPLAINTS*

(i) All complaints addressed to SCCF are to bear the signature of the Club President, Secretary or Team Manager.

14.C DOGS

(i) Dogs are not permitted at any SCCF controlled venue for fixtures, finals, training, representative games, trials or carnivals whether on a leash or not.

(ii) It is the responsibility of the Ground Official to ensure compliance.

14.D *GROUNDS*

(i) The SCCF executive will determine which grounds to use for Senior, Over 35s & Ladies competitions.

ANNEX A Summer Soccer [Competition] Rules

All FIFA rules apply outside of the following modifications:

- Only six (6) players are on the field at any one time – Maximum **10** in a team.
- Unlimited interchange of **3** substitutes. (During play is permitted)
- A goal can only be scored by kicking the ball from outside the semi circle.
- If a player is inside the semi circle he/she has the following options:

    1. Head the ball into the goal, or
    2. Kick or pass the ball outside the semi circle and then a goal may be scored.

- If a player kicks a goal from inside the semi circle then a free kick is awarded to the defending team.
- The goal Keeper may not throw or drop kick the ball directly over the half way line on the full.
- Goal kicks & free kicks from inside the semi-circle may not cross the half way line without being touched. (This rule is in place because of the small field sizes).
- Should the above rule be broken a free kick to the opposite team on the half way line close to where the ball landed is awarded.
- No offside rule is in place. However, it is not good sportsmanship to place players up close too the opposing goal keeper and this should bring on a warning or indirect free kick from the referee.
- If a goal is scored by a player who would normally be considered to be in an offside position (very obvious) then the goal should be disallowed.
- Red & Yellow cards still apply the same as for Winter Competition.
- 2 x 20 minute halves with a 5 minute break at half time will be played.
- All Free Kicks are indirect, so they must touch another player before scoring a goal.
- No player is allowed to slide tackle another player who is in possession of the ball or in a manner considered dangerous by the referee. Sanction: Indirect free kick
- Over 35s means that EVERY player must be 35 or older
- MIXED TEAMS: 3 ladies on the field at all times – only male goalkeepers allowed

Referees must ensure that the Team Sheets presented by Teams have been signed and stamped by the administrator prior to commencement. The signature will indicate to Referees that the Teams have fully paid prior to play.

No team will take to the field without:

1. A completed team sheet all players having signed, and
2. The administrator's signature showing the team has paid fully.

SUMMER SOCCER is a means to maintain fitness over the summer months and should be played and refereed with fun and safety in mind at all times.

ANNEX B

SUNSHINE COAST CHURCHES FOOTBALL Inc

FAIR PLAY POLICY

Index

[1] Aim

[2] Objective

[3] Overview

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[1] Aim

The aim of Sunshine Coast Churches Football Inc. is to provide a safe environment for Soccer players in a competition that enhances the good spirit of the game, by the good nature in which it is played.

[2] Objective

The objective is to enable players and non-players of all backgrounds, pastimes and sporting abilities the opportunity to play Soccer safely, competitively and with the highest regard for their fellow player's enjoyment and safety.

[3] Overview

It is within the guidelines of the S.C.C.F by-laws to ensure that all participants understand fully the aim and objectives that playing within this competition means.

In the first instance, the zero tolerance towards abuse of officials, fellow players, coaches, admin staff and spectators; this is mandatory.

Secondly, play must be within the guidelines of FIFA Laws and never pass the point where a deliberate act or action could injure a fellow participant.

All participants must understand that the SCCF is a competition to enjoy at all times, never to hurt, injure or abuse any person involved.

[4] Fair Play

Fair play is exactly what is expected of all participants.

[5] Policy

All players, coaches, administration staff and spectators must abide by the policies herein at all times. Failure do so will result in a disciplinary hearing being conducted and may well result in suspension or expulsion from the competition permanently.

- The game is to be played in a non aggressive manner at all times.
- Retaliation of any sort will not be permitted.
- Foul, abusive language or gestures are not permitted towards any other player, officials or spectators at any time.
- The SCCF has a Zero Tolerance policy towards swearing, foul or abusive language.
- The SCCF has a Zero Tolerance towards abuse of Officials.

- The SCCF has a Zero Tolerance towards racial abuse

[6] PLAYERS ***PLAY FOR FUN AND ENJOYMENT***

- Play for the fun of it.
- Play by the rules.
- Never argue with an official. If you disagree, have your captain or coach approach the official during a break or after the game.
- Control your temper. Verbal abuse of officials or other players, deliberately fouling or provoking an opponent and throwing equipment is not acceptable or permitted in any sport.
- Work equally hard for yourself and for your team. Your team's performance will benefit; so will you.
- Be a good sport. Cheer all good plays whether they are from your team or the other team.
- Treat all players the way you would like to be treated. Do not interfere with, bully or take unfair advantage of another player.
- Co-operate with your coach, team mates and opponents. Without them there would be no game.

ANNEX C

SEND OFF CODES		
R1		Serious Foul Play
R2		Violent Conduct
R3		Spitting
R4		Denies obvious goal scoring opportunity by handball
R5		Denies obvious goal scoring opportunity with a foul
R6		Offensive, insulting, abusive language/gestures
R7		Receives a second yellow card, 'caution' in the same match
CAUTION CODES		
Y1	4	Late tackle
Y2	4	Deliberate tripping
Y3	4	Deliberate handball to break up attack
Y4	4	Foul tackle from behind (Possible Red Card)
Y5	2	Holding an opponent to break up attack
Y6	2	Deliberately impeding an opponent to break up attack
Y7	4	Heavy body charge (Possible Red Card)
Y8	2	Jumping at an opponent
Y9	4	Dangerous tackle
U10	2	Pushing an opponent
Y11	4	Elbowing an opponent
Y12	2	Lateral sliding tackle (ie. Not getting ball causing opponent to fall)
Y13	2	Blatant simulation
Y14	2	Falling to retire distance 9.15 metres
Y15	2	Breaking from the wall
Y16	4	Dissent by word
Y17	4	Dissent by kicking the ball away
Y18	4	Dissent by throwing the ball away
Y19	4	Dissent by gesture
Y20	2	Players running at the referee
Y21	2	Persistently infringing the Laws of the Game
Y22	2	Standing on the ball to delay restart of the play
Y23	4	Kicking the ball away to delay restart of the play
Y24	2	Holding the ball to delay restart of play
Y25	4	Retaliation
Y26	4	Making unsportsmanlike remarks
Y27	4	Making unsportsmanlike gestures
Y28	2	Shouting to distract an opponent
Y29	2	Jumping to prevent taking a throw in
Y30	2	Standing on opponent's foot
Y31	2	Using a colleagues shoulder to head ball
Y32	2	Entering the field of play without Referees permission
Y33	2	Leaving the field of play without Referees permission
Y34	2	Failing to leave the field for treatment to injury
Y35	2	Feigning injury

Y36 2 Conduct warranting a caution not previously specified

ANNEX D

PLAYER SUSPENSION GUIDELINES

Offence	Suspension
Accumulation of 12 yellow card points in a season; R4, R 5 or R7 Offence	1 – 2 weeks
R 1 Offence - Serious Foul Play R 6 Offence - Language - Gestures	1 - 4 weeks
Accumulation of 24 yellow card points in a season; Second red card in a season; R 3 Offence - Spitting at a player	2 weeks
R 2 Offence - Violent Conduct	2 - 8 weeks
Third red card in a season	3 weeks
Verbal abuse towards a referee/official	1 - 6 weeks
Physical abuse towards a referee - light push	4 - 12 weeks
Physical abuse towards a referee - substantial push - body slap	6 - 24 weeks
Physical abuse towards a referee - attempted punch	12 months
Physical abuse towards a referee - landed punch	life

* The above is only a guide for Disciplinary & Tribunal Committees.
* Sanctions may be varied depending on the severity of the reports from the officials.
* Committees may deem multiple offences to be served consecutively or concurrently.
* Committees should consider at what time in the game the offence took place and the effect that the offence had on the outcome of the game.

ANNEX E

SUNSHINE COAST
CHURCHES FOOTBALL Inc.

RISK MANAGEMENT POLICY

PRE-AMBLE:

Whilst SCCF inc. predominately caters for senior players, it is acknowledged that there are a significant number of players both male and female that are under the age of 18 and therefore potentially 'at risk'. Consequently, SCCF fully endorses the SCCSA "Child Protection Policy" and incorporates it as part of the SCCF inc, constitution.

SCCF also endorses the following:

- SCCSA "Fair Play Policy"
- Department of Sport & Recreation "Codes of Behaviour"

In addition to the above documents, SCCF inc. provides the following risk management strategy particular to its own operation

RISK	LIKELYHOOD		CONTROL MEASURES
Description of the Risk: Source, Effects, consequences	V.High, High, Moderate, Low, V.Low		Policies, Procedures, Regulations currently in place. Personnel Expertise.
1. Injury or abuse to players from other players	High		Games controlled by experienced, senior referees according to FIFA laws of the game and directives from FFA. Boot inspection & Pre kick-off instructions to the teams from the referees. *Red Card & Incident reporting* scheme *Player Suspension Guidelines* issued to manager Refusing renewal or cancelling registration of troublesome players Non registration of players banned or suspended by other associations. Divisionalised competition.

2. Injury to players due to grounds & equipment	Low		Regular ground & equipment inspections by SCCF ground controllers, clubs and referees. Properly constructed goals – installed to prevent tipping over. Referees to cancel or abandon games if playing conditions are not deemed safe
3. Injury or abuse to referees from players	Low		Games controlled by experienced, senior referees according to FIFA laws of the game and directives from FFA. *General Information* issued to manager *Red Card & Incident reporting* scheme *Player Suspension Guidelines* issued to manager *Refereeing with SCCF* instructions issued to referees Refusing renewal or cancelling registration of troublesome players.
4. Injury due to environmental hazards: Heat, Storms.	V. low		Night games Referee implementation of 6 second storm rule
5. Serious or long term injuries due to incorrect injury management.	low		First Aider in attendance at all venues Ice always available General info in Team Folder outlines current injury management strategy All players covered by ambulance cover Mobile phones always available Stretcher available at each venue First Aid kit available at each venue Injured players referred to professionals

6. Litigation for injuries to players	Low		All players sign an insurance / indemnity / waiver Only registered players with a current SCCF issued photo ID card are permitted to play Team insurance fee paid to SCCSA prior to commencement of fixtures Players advised to: seek professional health advice regarding their fitness or any medical condition they may have. Private medical insurance should be seriously considered before participating in any active sport. The Association will not in any circumstances be liable for any loss, injury or damage, howsoever caused, to any player
7. Abuse to minors	Low		SCCF Executive members to have a Blue Card All referees to have a Blue Card All managers/coaches/co-ordinators to have a blue card Parental consent /countersigning of insurance and registration cards SCCF ground controller/representative at all games Adherence to SCCSA 'Child Protection Policy' guidelines
8. Discrimination / Racial Abuse to players or referees	Low		Games controlled by experienced, senior referees according to FIFA laws of the game and directives from FFA. SCCF ground controller/representative at all games *Fair Play Policy* *Red Card & Incident reporting* scheme *Player Suspension Guidelines* & *General Information* issued to manager *Refereeing with SCCF* instructions issued to referees Refusing renewal or cancelling registration of troublesome players.
9. Spectator problems	Low		Few spectator numbers at all venues Monitoring by SCCF Ground Official

10. Player misconduct	Med		Games controlled by experienced, senior referees according to FIFA laws of the game and directives from FFA. *Red Card & Incident reporting* scheme *General Information* issued to manager *Player Suspension Guidelines* issued to manager *Refereeing with SCCF* instructions issued to referees Refusing renewal or cancelling registration of troublesome players *Disciplinary Action guidelines & policy. Fair Play Policy* SCCF ground controller/representative at all games Judiciary Co-ordinator position on SCCF executive Complaints reporting system via team manager
11. Public Litigation	Low		Club incorporation Member of SCCS Association Public Liability insurance
Other			