

SUNSHINE COAST CHURCHES SOCCER ASSOCIATION Inc.



Administrator *Billie-Kay Kerle, Sara Griffiths*
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Affiliated with the Queensland Christian Soccer Association Inc.

EXECUTIVE COMMITTEE

PRESIDENT: *Tim Wolens 0409 848 076*

V. PRESIDENT: *Janet Gorsch 0431 963 735/
Niki Brewer 0497 777 176*

TREASURER: *Lynne Kornbrekke 5491 9965*

SECRETARY: *Wendy Netting 0411 249 455*

MATCH CONTROLLER: *Craig Deane
0467 936 208*

SENIOR COMP

Men's & Ladies: *Eddie Muller 0423 578 661*

REFEREES: *Allan Schloss 0410 549 311*

CHAPLAIN: *John Gallagher 0408 402 476*

MEETINGS: Council of Clubs meetings are
7:15pm Immanuel Lutheran College, Wisers Rd,
Maroochydore. Refer schedule

HONOUR ROLL

FOUNDER PATRON: *Evan Adermann*

LIFE MEMBERS:

<i>Ron Alexander</i>	<i>Noel Crawford</i>
<i>Howard Dempsey</i>	<i>Hardy Fuhrhans</i>
<i>John Hehir</i>	<i>Len Kerle</i>
<i>Mary Kerle</i>	<i>Pastor Alan Leane</i>
<i>Dave Maybury</i>	<i>Gaye McKeown</i>
<i>Gordon Meadows</i>	<i>Wendy Netting</i>
<i>Robert Taylor</i>	<i>Kerry Wolski</i>
<i>Ross McMaster</i>	<i>Brad McKendrick</i>
<i>Cheryl Rodgers</i>	<i>Gary Jones</i>
<i>Dale Dowler</i>	<i>Jo McCudden</i>

Year	President	Secretary	Treasurer
1974	Pastor Alan Leane	H.R. Dempsey	R. Whittaker
1975	Pastor Alan Leane	H.R. Dempsey	R. Whittaker
1976	Rev. M. Spengler	H.R. Dempsey	J. Dunner
1977	Rev. M. Spengler	H.R. Dempsey	J. Dunner
1978	Rev. Dregmans	Jeff Peterson	K.Jenner
1979	Rev. Dregmans	Jeff Peterson	K.Jenner
1980	Keith Harrison	Rod Chapman	Graham Wood
1981	Keith Harrison	John Goodall	Frank Vance
1982	Keith Harrison	John Goodall	Frank Vance
1983	John McDonald	Vern Schultz	Warren Wotton
1984	Mike Jeffs	Vern Schultz	Helen Donaldson

Year	President	Secretary	Treasurer
1985	Mike Jeffs	Ray Meade	Helen Donaldson
1986	Mike Jeffs	Tina Miller	Sue Hope
1987	Ray Meade	Debbie Moller	Sue Hope
1988	Ray Meade	Debbie Moller	David Johnston
1989	Peter Henry	Debbie Moller	David Johnston
1990	Viki O'Flynn	Patti McDonald	David Johnston
1991	Norman Lightbody	Patti McDonald	Ron Alexander
1992	Murray O'Flynn	Patti McDonald	Ron Alexander
1993	Murray O'Flynn	Patti McDonald	Ron Alexander
1994	Michael Martin	Patti McDonald	Rebecca Dickson
1995	David Billsborough	Ann-Maree Gorman	Ron Alexander
1996	David Billsborough	Noel Crawford	Ron Alexander
1997	Len Kerle	Noel Crawford	Kerry Wolski
1998	Len Kerle	Noel Crawford	Kerry Wolski
1999	Len Kerle	Noel Crawford	Ron Alexander
2000	Len Kerle	Lorraine Wright	Ron Alexander
2001	Len Kerle	Lorraine Wright	Ron Alexander
2002	John Hehir	Jenny Adermann	Cheryl Rodgers
2003	John Hehir	Rebecca Dickson	Annette Koch
2004	Wendy Netting	Karen Savage	Annette Koch
2005	Wendy Netting	Karen Savage	Annette Koch
2006	Wendy Netting	Karen Savage	Annette Koch
2007	Wendy Netting	Jo McCudden	Pam Hohn
2008	Wendy Netting	Jo McCudden	Claire Francis
2009	Wendy Netting	Jo McCudden	Claire Francis
2010	Wendy Netting	Jo McCudden	Lynne Kornbrekke
2011	Wendy Netting	Jo McCudden	Lynne Kornbrekke
2012	Wendy Netting	Jo McCudden	Lynne Kornbrekke
2013	Andrew Halliday	Jo McCudden	Lynne Kornbrekke
2014	Andrew Halliday	Jo McCudden	Lynne Kornbrekke
2015	Andrew Halliday	Jo McCudden	Lynne Kornbrekke
2016	Andrew Halliday	Jo McCudden	Lynne Kornbrekke
2017	Andrew Halliday	Wendy Netting	Lynne Kornbrekke
2018	Andrew Halliday	Wendy Netting	Lynne Kornbrekke
2019	Tim Wolens	Wendy Netting	Lynne Kornbrekke

SUNSHINE COAST CHURCHES

SOCCER ASSOCIATION Inc.

CLUBS

BLI BLI SOCCER CLUB

Colours: **Maroon/White**
Grounds: Yandina – Bli Bli Road Bli Bli

BUDDINA SOCCER CLUB

Colours: **White/Royal Blue**
Grounds: Brightwater Sports Field
Dianella Drive Brightwater

BUDERIM UNITED SOCCER CLUB

Colours: **Royal Blue/White Trim/Sky Blue**
Grounds: Maroochydore Multisports Complex
Fishermans Road Maroochydore

CALOUNDRA CITY SOCCER CLUB

Colours: **Black/White/Red Trim**
Grounds: Russell Barker Park
Caloundra Rd Caloundra

CHANCELLOR PARK SOCCER CLUB

Colours: **Teal/Navy/Yellow**
Grounds: University of the Sunshine Coast

COOLUM CRUSADERS SOCCER CLUB

Colours: **Orange Black**
Grounds: Caulfield Chambers Oval
Coolum Sports Complex
1912 David Low Way Coolum

CURRIMUNDI UNITED FOOTBALL CLUB

Colours: **Green/Gold**
Grounds: Frank McIvor Park
Gothic Parade Currimundi

IMMANUEL LUTHERAN SOCCER CLUB

Colours: **Blue/Gold**
Ground: Immanuel Lutheran Junior School
Wises Road Buderim

MOOLOOLAH HINTERLAND SOCCER CLUB

Colours: **Purple/Black/White/Teal**
Grounds: Mooloolah Valley Country Club
200 Connection Rd Mooloolah

MOOLOOLABA SUNCITY SOCCER CLUB

Colours: **Blue/Orange**
Grounds: North Shore Multisports,
Mudjimba Beach Road Mudjimba

NAMBOUR WILDCATS SOCCER CLUB

Colours: **Bottle Green/White**
Grounds: North Shore Multisports,
Mudjimba Beach Road Mudjimba

NOOSA EAGLES SOCCER CLUB

Colours: **Gold/Black**
Grounds: Good Shepherd Lutheran College
Eumundi Rd Noosaville

PACIFIC LUTHERAN SOCCER CLUB

Colours: **Teal/ Dark Blue**
Grounds: Pacific Lutheran College
Woodlands Blvd (via Erang St)
Birtinya Currimundi

PALMWOODS WARRIORS FOOTBALL CLUB

Colours: **Red/Black/White**
Grounds: Jubilee Drive Palmwoods

RANGE UNITED SOCCER CLUB

Colours: **Royal Navy/Green/Gold Trim**
Grounds: Montville Sports Ground
Balmoral Road Montville

SIENA FOOTBALL CLUB

Colours: **Grey/Black**
Grounds: Siena Primary School
Sippy Downs Drive Sippy Downs

STELLA FOOTBALL CLUB

Colours: **Royal Blue/White/Black**
Grounds: Stella Maris School
Tepequar Drive Maroochydore

UNITY COLLEGE SOCCER CLUB

Colours: **Navy/Green/White**
Grounds: Unity College
Lomond Cres Caloundra West

Club Contact details can be found on the Club section of the Associations website-

www.sccsa.org.au

IMPORTANT INFORMATION

SMOKING

In keeping with current State Legislation smoking is not permitted within the following areas: official's tents, erected marquees, playing areas, toilets and food outlets. The area of a playing field includes the technical area and the spectator areas of each playing field. All School grounds are non smoking.

ALCOHOL

In accordance with the SCCSA By-Laws, no alcohol is to be consumed at Association sanctioned games or training.

DOGS

Under SCCSA by-laws, **NO DOGS** are permitted on SCCSA controlled grounds for fixtures, finals, training, representative games or carnivals.

HOME GROUNDS/TEAMS

Ground Official can be called on if required and should be identified clearly at home grounds.

Seating for coaches, managers and reserves must be provided at least 1 metre from one touch line, either side of the centre line or flag. (Under 11s up)

A barrier or line, 2 metres from the touch lines, and parallel to them must be in place.

No one is allowed behind the goal lines.

Games must start and finish on time – no period of grace is permitted.

Five minutes before the scheduled kick off time, each team shall give the referee a properly completed team sheet and one match ball.

A responsible person from each club will act as a lines-person as directed by the match referee to indicate whether the ball is in or out of play. (9s up)

The Home Team is the team that is listed **first** in the fixtures.

When two teams from the same club are playing each other, or where there is a clash of playing strip colours, the **'away'** team must change strip or wear bibs for the game.

POINTS

Allocation of points for ages 11 (eleven) and upwards are: Win 3, Draw 1, Loss 0.

Allocation of points for senior men are: Win 3 points; Score Draw 2 points; No-score draw 1 point.

There are no points for U6's to U10's because they play non-competitive Roo Ball.

MERCY RULE

Game results will have a mercy rule and will be enforced with goal difference of 10 goals. The game will not stop once the goal difference is reached by one team. Referees will record all goals scored in the game but SCCSA ADMIN will record the end result with a goal difference of 10 goals only.

TEAM SHEETS (PLEASE PRINT)

Team Managers must fill out, with full names & sign and hand to the referee five minutes before the scheduled kick-off time. Players **must** sign full name

before entering the field of play. (Excluding 6, 7, & 8's). For **competitive age groups**, the coach/ manager will inform the referee at the end of the game of their choice for the **best and fairest player** from the opposing team.

If a player is late, place their name on the sheet and have them sign the team sheet as soon as possible. In competitive age groups, if a player who intends to play in a scheduled game has not signed the team sheet by the start of the second half of that game, they are ineligible to play in that game. When a player is 'playing up', his registered age group is to be placed beside his name on the team sheet.

U6, U7, U8 teamsheet must be handed into the canteen after the game.

INJURY

If an injury occurs the referee may invite the coach (ONLY) onto the field to assess the injury and then that player must leave the field.

If the player/coach etc sustains an injury during the game or at training then an incident report must be completed. We need to stress the importance of this due to the possibility that this could result in an insurance claim. An Incident Report Form needs to be completed and emailed into the SCCSA within ONE (1) WEEK of sustaining injury. Incident report form and claim forms are on our website.

PLAYERS ELIGIBILITY

The Team Eligibility page in this book shows the age a player must be to be eligible to play up an age division without dispensation.

All players (including those playing up) must play 4 (four) fixtures in the same team to be eligible to play in the finals series for that team.

Players that play up in a higher division 6 (six) times must remain in a higher age division team for the remainder of the season.

A player may only play in the finals series in one team and in one age group.

Only 5 representative players are allowed in one club team unless all the Rep players are 'home grown' this also includes borrowed players.

REPRESENTATIVE PLAYERS

Representative Player trials are held at the end of the season so that squads/teams may be selected for the following year State Titles. Usual teams are: U10 - U16 North & South, U13 Girls, U16 Girls, U18 & Senior Men & Ladies. Contact your secretary for further details.

COACHES & MANAGERS

Coaches and Managers must wear distinguishing badges or shirts and should conduct themselves in an appropriate manner from the technical (interchange) area.

Refer to the 'Codes of Behaviour' in this book.

IMPORTANT INFORMATION

N.B. THE INFORMATION ON THESE PAGES IS MOST IMPORTANT- FAILURE TO COMPLY MAY RESULT IN FINES BEING ISSUED OR POINTS BEING DEDUCTED.

Coaches and managers are responsible for the well being of their players and for them being correctly attired throughout the game; i.e. shirts tucked in, socks pulled up, shin guards in place, no sharp studs. No jewellery is to be worn

RESULTS – team sheets to be handed to the Referee or Canteen.

FORFEITS

The forfeiting team must notify both the opposing team and the match controller by 5pm on the preceding day of the fixture. The match controller will notify the referee. The forfeiting team will be responsible for the referee's fee if insufficient notice is given.

The opposing team will receive 3 goals and 3 points for a forfeit.

WET WEATHER

- (a) If only one (1) ground-hosting club advice that their grounds can be played on, then there will be cancellation across the board of all matches.
- (b) If two (2) or more ground hosting clubs advise that their grounds can be played on, then the competition will continue with the competitive age groups that are not able to play, having their games rescheduled to a time and venue to be advised by admin.
- (c) When hosting clubs advise that their grounds are unable to be played on, those games scheduled to be played at these grounds can be rescheduled by the SCCSA Match Controller to an alternative venue that is still playable on that same day. The decision to reschedule games to an alternative field must be made no later than 6.30 pm on the Thursday prior to play (earlier if possible).

Only the club official is to contact the match controller in this regard.

Under no circumstances are club coaches, managers or parents to contact the match controller on Saturday mornings.

For game cancellations and regular updates players & parents should; visit our website www.sccsa.org.au, our Facebook page or telephone the coach/ manager of your team. Games are not cancelled simply because it is raining.

U11/12 – Corner Kick

Under 11/12 Corners, Goal Kicks and free Kicks

Corner Kicks (Short Corners) the Corner mark is to be placed 25m from the Centre of goals on the goal line.

Goal Kicks (Long Goal Kicks)

goal kicks may be taken in line with six yard line (goal area) and as far out as the penalty Spot. Attacking team must remain 9.15m (10 yards) from the ball until the ball is in play.

Free Kicks by Defending Team

Free kicks awarded to the defending team within their own penalty area may be taken anywhere within the penalty area.

Note: For all Corner Kicks, Goal Kicks and Free Kicks opponents must remain at least 9.15m (10 yards) from the ball until the ball is in play.

SOCCER RULES! – The Official Laws of the Game. Each club should have a current edition of the Laws of Soccer for coaches, managers and players to refer to. Familiarisation of these laws is recommended to ensure that the game is played fairly.

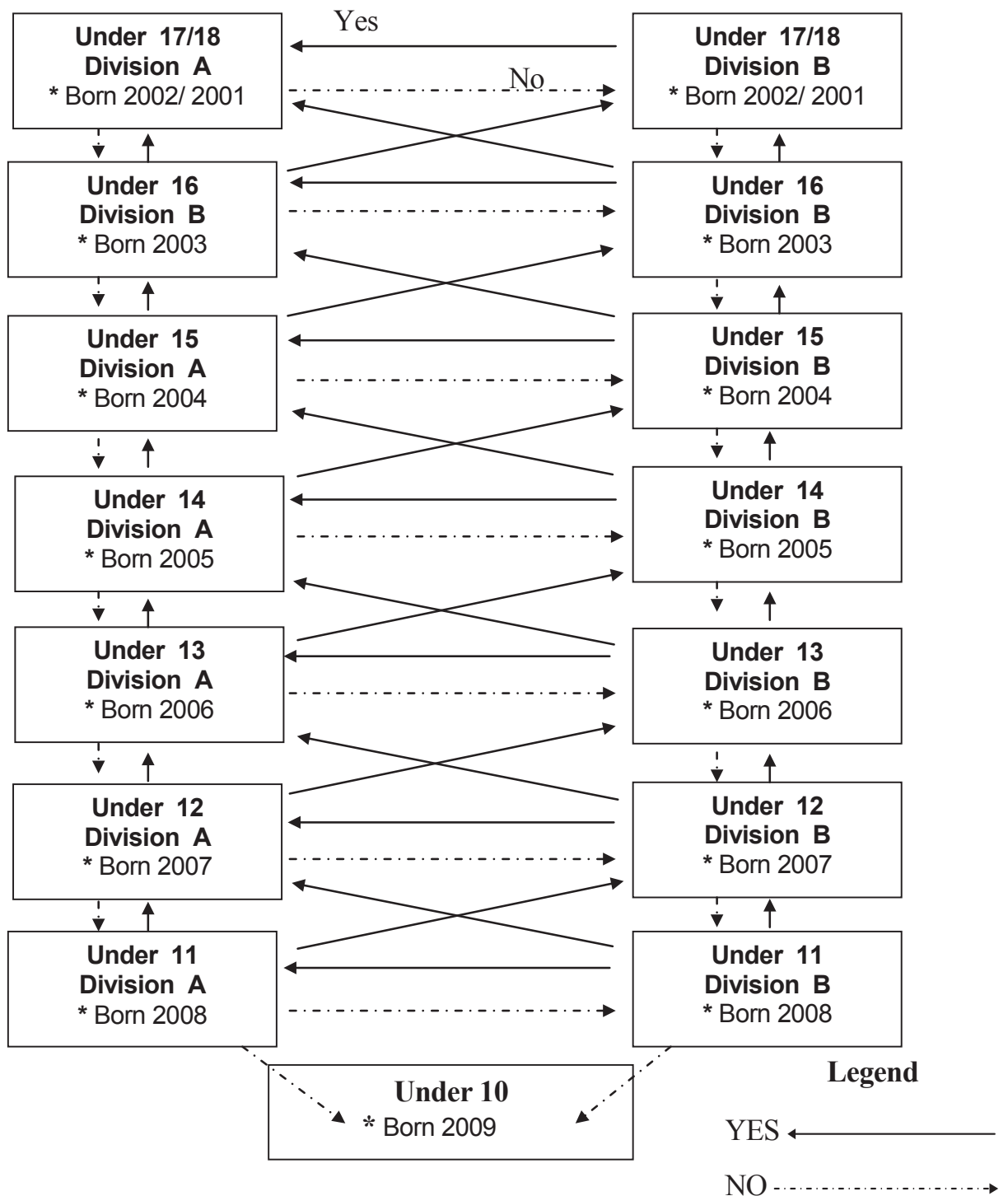
All information is correct at the time of printing. Please check the web site for full By Laws and updated information.

www.sccsa.org.au

MATCH DETAILS

AGE	Period of Play (mins)	Each Half (mins)	Half-Time (mins)	Ball Size
6, 7 & 8	45	20	5	3
9 & 10	55	25	5	4
11	55	25	5	4
12	55	25	5	4
13	65	30	5	4
14	65	30	5	5
15	75	35	5	5
16	75	35	5	5
17/18	85	40	5	5

Team Eligibility



*** Only players Born in year stated are eligible to play up into the next division.**

A player cannot play up more than one age division without written permission from SCCSA.

A player cannot **play down an age** division unless a dispensation request is sought and if granted a copy attached to the inside cover of this book

A player is not permitted to cross play: (eg **two teams in same division**).

If a player is **registered in an older age group** they cannot play down or be borrowed by their correct age group (as per their date of birth)

TOURNAMENTS, COMPETITIONS & AWARDS



PREMIERSHIP

For Under 11s and above, points are allocated: Win – 3 points, Draw – 1 point, Loss – 0 points.

For senior men,: Win – 3 points, Score Draw – 2 points, No Score Draw – 1 point, Loss – 0 points.

Byes/forfeits are 3 points and 3 goals for the team that has a bye or does not forfeit.

The team that finishes on top of the fixtures ladder is declared Premiers. In the case of a tie, the team with the best goal difference will be declared Premiers. Progress may be followed on the S.C.C.S.A.

Web site: www.sccsa.org.au

CHAMPIONSHIP

At the end of fixtures, the top 4 teams in each age group/division will play the final series.

SEMI FINALS: (A) 1 v 2 - winner to finals. (B) 3 v 4

PRELIMINARY FINALS: Loser (A) v Winner (B)

GRAND FINAL: Winner (A) v Preliminary Winner

Should there only be 8 or more teams in a competitive age group and there is no “A” and “B” divisions, then we will have a “Plate Competition”. It shall be conducted between teams 5 to 8 in each competitive division at the end of the Premiership competition. The minor Semi Final shall be between the 7th and 8th teams on the ladder. The loser is to vacate the competition. The major Semi Final shall be between the 5th and 6th teams on the ladder. The winner to go into the Plate Grand Final, and the loser to play against the winner of the minor Semi Final, called the Preliminary Final. The winner of the Preliminary Final to enter the Plate Grand Final, the loser to vacate the competition. The winner of the Plate Grand Final will be called the “The (Age Division) Plate Champions”

The winners of the Grand Finals will be declared Grand Champions.

For the Finals Series Penalty Shoot-Out rules will apply.

STATE TITLES - These are held on the Saturday and Monday of the May Day long weekend. SCCSA enter representative teams from Under 10s to senior men.

AWARD PRESENTATION NIGHT

Presentation of trophies and awards will be made at the end of season Gala Presentation Night

- **EVAN ADERMANN AWARD** commemorates the patron of the Sunshine Coast Churches Soccer Association and is presented to the player that accumulates the most votes for being the best and fairest player during the fixtures part of the season. Best and fairest medals are also awarded in each competitive age group. Points are awarded during each game; the final tally is kept secret until the S.C.C.S.A. Presentation Evening.
- **TERRY REYNOLDS TROPHY.** Awarded to the representative player that most consistently demonstrates the skills, attitude and behaviour befitting an ambassador to Churches Soccer.
- **FAIR PLAY AWARD.** For the team that demonstrates a positive spirit and attitude, shows respect to all officials and having the best sideline support.
- **CHAPLAIN'S AWARD.** The Sunshine Coast Churches Soccer Association Chaplain Award is presented to a volunteer, administrator, player, or group for providing an outstanding service to the community - through their involvement in soccer.
- **CHAMPIONSHIP CLUB:** Clubs require a minimum of 3 teams in the competitive fixtures competition. Their total games won for the Season averaged over the number of teams fielded in all competitive divisions determines the winner.
- **10 YEAR MEDAL :** Presented to members who have been registered with SCCSA for 10 yrs or more.
- **LIFE MEMBERSHIP**

Sunshine Coast Churches Soccer

AWARD WINNERS



PREMIERS

AGE	2007	2008	2009	2010	2011	2012
11A	Stella Broncos	Pacific Pumas	Noosa Gold	Pacific Jets	Buderim Lightning	Pacific Barracudas
11B	Nambour Servals	Kuluin Cherokees	Caloundra Red	Caloundra Red	Caloundra White	Immanuel Raptors
11C			Range Zodiacs	Bli Bli Knights	Immanuel United	Caloundra Black
12A		Noosa Gold	Stella Predators	Stella Leopards	Pacific Jets	Siena Fire
12B	Buderim Swordfish	Chancellor Cobras	Kuluin Cherokees	Immanuel Aces	Palmmwoods Celtics	Palmmwoods Musketeers
12C				Buderim Bulldogs		
13A	13/14 Currimundi Hammerheads	Buderim Swordfish	13/14A Noosa Gold	Caloundra Black	Stella Leopards	Caloundra Red
13B		Immanuel Storm	13/14B Nambour Tigers		Nambour Sabre Cats	Nambour Snow Cats
14		14/15A Buderim Hawks		14/15 Nambour Cougars	Nambour Mountain Lions	Pacific Jets
14B						
15	U15/16 Mooloolah Ravens	14/15B Currimundi Bluebottles	15/16 Currimundi Hammerheads	16/17A Curri Hammerheads	14 Plate Chancellor Crushers	
U16/17A					16 Nambour Cougars	Nambour Cougars
U16/17B						
Snr Men A	Mooloolah One	Currimundi Vikings	Currimundi Vikings	Currimundi United	Buderim United	Currimundi Vikings
Snr Men B						Buddina United
Snr Ladies	Mooloolah SnapHers	Buderim Blitz	Buderim Blitz	Buderim Blitz	Currimundi Comets	Caloundra Ladies
Over 35's					Mooloolah 2FAT	Mooloolah 2FAT

AGE	2013	2014	2015	2016	2017	2018
11A	Buderim Ninjas	Buderim Hawks	Mooloolah Vipers	Pacific Taipans	Bli Bli Jesters	Buddina Stingrays
11B	Mooloolah Falcons	Nambour White Lions	Caloundra Red	Caloundra White	Mooloolaba Comets	Immanuel Rattlesnakes
U11C	Noosa Gold	Buderim Sharks	Caloundra White	Caloundra Green	Buddina Stingrays	Palmmwoods Mohicans
12A	Caloundra Gold	Caloundra Gold	Buderim Hawks	Currimundi Orcas	Caloundra White	Bli Bli Jesters
12B	Stella Sea Eagles	Pacific Hammerheads	Caloundra Black	Palmmwoods Musketeers	Caloundra Black	Buddina Bluefins
12C			Currimundi Mantarays	Nambour Jaguars	Stella Turbulence	
13A	Siena Fire	Caloundra Black	Mooloolah Strikers	Caloundra White	Caloundra Red	Caloundra White
13B	Caloundra Red	Palmmwoods Raiders	Buderim Thunder	Palmmwoods Raiders	Nambour Jaguars	Chancellor Commandoes
14	Bli Bli Knights	Siena Fire	Caloundra White	Mooloolah Strikers	Currimundi Tiger Sharks	Buderim Bears
14B		Currimundi Stingrays	Chancellor Cobras	Caloundra Red	Buderim Fusion	Mooloolaba Meteors
15	Caloundra White	Bli Bli Knights	Siena Fire	Nambour Sabres	Buderim Ninjas	U15/16A Buderim Ninjas
U16/17A	Pacific Jets	Caloundra Black	Unity Vipers	Immanuel Aces	Caloundra White	U15/16B Nambour Bengal Tigers
U16/17B			Immanuel Aces	Caloundra Blue		U17/18 Chancellor Cobras
Snr Men A	Currimundi Vikings	Currimundi United	Wolski's XI	Buderim Chargers	Bli Bli Wolski's XI	Bli Bli Wolski's
Snr Men B				Mooloolah Muppets	Palmmwoods Red	Immanuel Vikings
Snr Ladies	Caloundra Ladies	Nambour Pink Panthers	Nambour Pink Panthers	Nambour Pink Panthers	Nambour Pink Panthers	Nambour Pink Panthers
Over 35's	Currimundi FC	Currimundi FC	Currimundi FC	Buderim United	Buderim United	Buddina

GRAND CHAMPIONS

AGE	2007	2008	2009	2010	2011	2012
11A	Noosa Gold	Noosa Gold	Noosa Gold	Buderim Lightning	Buderim Lightning	Pacific Barracudas
11B	Nambour Servals	Kuluin Cherokees	Caloundra Reds	Caloundra Red	Currimundi Stingrays	Immanuel Raptors
11C	Buderim Swordfish	Noosa Gold	Nambour Bengals	Bli Bli Knights	Caloundra Black	Caloundra Black
12A	Plate A Caloundra Blacks Plate B Kuluin Navaho's	Chancellor Cobras	Stella Predators	Caloundra White	Pacific Jets	Buderim Lightning
12B			Kuluin Cherokees	Immanuel Aces	Palmwoods Celtics	Bli Bli Braves
12C					Buderim Bull Dogs	
13A	13/14A Curri Hammerheads	Buderim Swordfish	13/14 A Buderim Swordfish	Caloundra Black	Stella Leopards	Caloundra Red
13B	13/14 Palmwoods Titans Plate A	Immanuel Storm	13/14B Nambour Tigers	Plate Mooloolah Condors	Nambour Sabre Cats	Nambour Snow Cats
14A	Mooloolah Falcons P1B	U14/15A Buderim Hawks		U14/15A Nambour Cougars	Nambour Mountain Lions	Pacific Jets
15	Bli Bli Knights 15/16A Nambour Ferals 15/16B	14/15B Currimundi Bluebottles	15/16 Nambour Pumas U15/16 Plate SCR Hornets	14/15P Immanuel United	14 Plate Chancellor Crushers	
U16/17A				U16/17 Curri Hammerheads	Nambour Cougars	Nambour Mountain Lions
Snr Men A	Mooloolah One	Mooloolah One	Currimundi United	Currimundi United	16P Currimundi Sea Dragons	Palmwoods Rangers
Snr Men B	Currimundi Glory	Caloundra Red	Currimundi Glory	Mooloolah 2FAST	Buderim United	Currimundi United
Snr Ladies	Caloundra		Currimundi Comets	Buderim Blitz	Mooloolah	SCCF U11's
Over 35s					Currimundi Comets	Caloundra Ladies
						Mooloolah 2FAT

AGE	2013	2014	2015	2016	2017	2018
11A	Bli Bli Jousters	Buderim Hawks	Currimundi Orcas	Pacific Taipans	Chancellor Corvettes	Buddina Stingrays
11B	Mooloolah Falcons	Chancellor Champs	Buderim Broncos	Caloundra White	Siena Eels	Immanuel Rattlesnakes
11C	Chancellor Cruisers	Buderim Sharks	Caloundra Black	Noosa Gold	Pacific Eels	Palmwoods Mohicans
12A	Pacific Barracudas	Caloundra Gold	Buderim Hawks	Currimundi Orcas	Bli Bli Dragons	Caloundra White
12B	Palmwoods Musketeers	Pacific Hammerheads	Nambour White Lions	Palmwoods Musketeers	Caloundra Black	Buddina Bluefins
12C			Currimundi Mantarays	Nambour Jaguars	Stella Turbulence	
13A	Caloundra White	Caloundra Black	Mooloolah Strikers	Buderim Bandicoots	Currimundi Orcas	Caloundra White
13B	Caloundra Red	Caloundra Red	Caloundra Black	Palmwoods Raiders	Nambour Jaguars	Chancellor Commandoes
14 A	Buderim Bulldogs	Caloundra White	Caloundra Black	Mooloolah Strikers	Caloundra White	Buderim Bears
14B		Currimundi Stingrays	Chancellor Cobras	Bli Bli Vikings	Buderim Fusion	Mooloolaba Meteors
15	Caloundra White	Bli Bli Knights Plate Buderim Bulldogs	Siena Fire Plate Curri Stingrays	Nambour Sabres	Buderim Ninjas Plate Caloundra Red	U15/16A Buderim Ninjas
U16/17A	Pacific Jets	Caloundra Blacks	Unity Vipers	Caloundra White	Caloundra White	U15/16 B Nambour Bengal tigers
U16/17B		16/17 Ruby Mooloolah Taipans	Immanuel Aces	Caloundra Blue	Plate Caloundra Red	U17/18 Chancellor Cobras
Snr Men 1	Currimundi United	Wolski's XI	Chancellor Chargers	Currimundi United	Bli Bli Wolskis XI	Bli Bli Wolskis
Snr Men 2	Plate - Nambour Wild Bandits	Plate- Buddina United	Buddina United	Mooloolah Muppets	Bli Bli Bulls	Immanuel Vikings
Snr Ladies	Currimundi Comets	Nambour Pink Panthers	Nambour Pink Panthers	Nambour Pink Panthers	Caloundra Ladies	Nambour Pink Ladies
Over 35s	Currimundi FC	Currimundi FC	Currimundi Galaxy	Mooloolah 2 Fat	Buddina Utd	Buderim

Championship Club

1994	Stella Maris	1999	Shelly Park Rangers	2004	Stella Maris	2009	Stella Maris	2014	Bli Bli
1995	Sun City Rovers	2000	Bli Bli	2005	Chancellor Park	2010	Currimundi	2015	Mooloolah Hinterland
1996	Stella Maris	2001	Woombye Warriors	2006	Currimundi	2011	Buderim United	2016	Buddina
1997	Stella Maris	2002	Nambour Pumas	2007	Buderim	2012	Nambour & Pacific	2017	Nambour
1998	Shelly Park Rangers	2003	Woombye Warriors	2008	Currimundi	2013	Buderim United	2018	Bli Bli

Terry Reynolds Trophy winners

2002	Tavis Read Buderim	2003	Alycia Catchpole & Jacob Sainty Stella & Buderim	2004	Taylor Jones Bli Bli	2005	Krystal Kerr Suncity Rovers	2006	Dalton Schloss Noosa Eagles	2007	Jake McDonald Kuluin
2008	Keaton Dell & Lucy McEachen Buderim & Immanuel	2009	Julie Fenwick & Peter McMaster Nambour	2010	Matthew McNeill Jones Currimundi	2011	Mitchell Gilligan Siena	2012	Joel Dowler Nambour	2013	Mitchell Gilligan Currimundi
2014	Ethan Halliday Siena	2015	Joel Auricht Immanuel	2016	Josie Bradshaw Caloundra	2017	Patrick Shannon Siena	2018	Erin Powell Palmwoods		

Evan Adermann Award Winners

2005	Peter Hehir Stella Maris	2006	Sam Newton Noosa Eagles	2007	Anthony Akkermans Buderim	2008	Tiago Vieira Immanuel	2009	Thomas Horsey Nambour	2010	Maayan Grace Nambour	2011	James Nelson Caloundra
2012	Lisa Van Hoojdonk Caloundra	2013	Byron Rzoska Caloundra	2014	Courtney Brunner Chancellor	2015	Alicia Woods & Daniel Harrick Caloundra & Buderim	2016	Mike Cadiang Mooloolah	2017	Alicia Woods Caloundra	2018	Amber Faherty Currimundi

Fair Play Team Award

2011	U10 Unity Pythons	2012	U10 Stella Geckos	2013	U9 Bli Bli Archers	2014	U10 Siena Dolphins	2015	U09 Currimundi Eels	2016	U10 Pacific Eels	2017	U09 Unity Cobras U11 Mooloolaba Comets	2018	U10 Unity Cobras U11 Stella Freeze
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Chaplain's Award

2012	Tammy Milligan	2013	Maayan Grace	2014	Paige Jenner	2015	Scott Paul	2016	Tryphena & Stephen De Vere	2017	Ian Barnes	2018	Lynne Kombrekke
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ROO BALL RULES

U6, U7 and U8



*These rules are for teams playing within the SCCSA and may differ slightly from the rules used by other soccer associations.

GAMES ARE NON-COMPETITIVE (There are no points tables or championships) Children should be given equal time.

TIME OF PLAY: 2 x 20 minutes (5 minutes half time break). Games will start at the advertised time; there is no time added on for stoppages or injuries.

THE PLAYERS: Teams each consist of not more than 6 (six) players and 3 (three) interchange players. One player must be the goalkeeper whose shirt must be readily distinguishable from those of the other players. All players must wear training shoes or soccer boots and shin pads. Only goalkeepers may wear caps. Field players may wear soft brimmed hats. Players may be interchanged (3 players per team) at any time. Interchanging is encouraged to provide all players equal game time.

THE COACHES: Coaches should rotate players so they don't think of themselves as keepers, defenders or strikers, but as ROO BALL SOCCER PLAYERS. Coaches are permitted on the full field to give his/her players guidance but must stay away from the goal area. The coach or a parent is expected to referee one half of the game.

TO START: Before the match begins the referee/coach will toss a coin. The team winning the toss chooses ends, the other team kicks off from the centre mark. Opponents must be 6 metres from the ball. From a kick-off, the ball can be played in any direction, and the kicker must not play the ball again until it has touched another player. A goal may be scored directly from a kick-off. After a goal has been scored, the team conceding the goal takes the kick-off to restart play. For the second half of the game the teams change ends. The kick-off is taken by the side that did not start the game.

IN/OUT OF PLAY: The ball is not out of play until the **whole** of the ball has crossed the **whole** of the goal line or touch line. The lines are part of the field of play. The ball is still in play if it rebounds off the goalpost, crossbar, corner flag or referee into the field of play.

THROW-INS: A throw-in is awarded to the opponents of the last player to touch the ball before it wholly crossed the touchline. The thrower must face the field, keep part of both feet on the ground either on or behind the touchline, delivering it from behind his/her head using both hands. A player who has thrown in the ball shall not play it again until it has touched another player. Coaches/Referees may assist players to achieve the correct method. A second attempt is given. Following 2 foul attempts, possession passes to the opposing team. A goal can not be scored direct from a throw-in.

GOAL KICKS: A goal kick is awarded to the defending team when the ball wholly crosses the goal line, other than between the posts, and was last touched by one of the attacking team. Opponents must be 6 metres away from the ball. Only the goalkeeper is permitted to take the goal kick. A goal can be scored directly from a goal kick.

CORNER KICK: A corner is awarded to the attacking team when the ball wholly crosses the goal line, other than between the posts, and was last touched by one of the defending team. The kick is taken at the nearest corner. The corner flag may not be removed. Opponents must be 6 metres away from the ball. A goal can be scored directly from a corner kick.

FREE KICK: A free kick is awarded to the opposing team for foul play, dangerous play, obstruction, handball by a field player or an intentional back pass or throw-in that is handled by the goalkeeper. All free kicks are **indirect** – a goal can **not** be scored unless the ball touches another player before it goes into the goal. All opposing players have to be 6 metres away from the ball. If a free kick is awarded to the attacking team within or close to the semi circle, the free kick is to be taken 6 metres from the semi circle. Defending players may stand on the semi circle if they wish.

OFF SIDE: There is **NO** off side in Roo Ball, but deliberately placing a player in an "off side" position is contrary to the spirit of the game and is to be discouraged.

SCORING: A goal can only be scored from outside of the semi circle. A goal is awarded if the whole of the ball has crossed the whole of the goal line between the posts and under the cross bar.

REFEREE: There are no official referees in these age groups, the coaches or parents do this. The team sheet must be filled in before the start of the game. At the end of the game the completed team sheet is handed in to the canteen.

LINESPERSONS: A responsible person may be appointed by each team to indicate when the ball is out of play.

GOALKEEPERS: Only the goalkeepers are permitted inside the semi circle. They are allowed to handle the ball within this area, however, a goalkeeper may not pick up the ball with his/her hands from an intentional back pass or throw in from a team mate. This does not apply to an accidental back-pass or a headed back-pass. The goalkeeper must play the ball within 6 seconds of controlling it. If a defending team continually plays the ball inside the semi circle, a free kick should be awarded to the attacking team.

NOTE: A player who is bleeding must leave the field. Nobody is allowed within a 6 metre radius behind, or either side of the goals.

ROO BALL RULES

U9 and U10



These are for playing within the SCCSA and may differ slightly from the rules of other soccer associations. Modifications have been made to some FIFA Laws of the Game, to facilitate the transition from the U6-U8 rooball game to the Full Field game. Below is an extract from the Law of Rooball U9 / U10, the full document can be found on the website under referees, Laws of the Game.

GAMES ARE NON-COMPETITIVE – There are no points table or championships. Children should be given equal time

THE BALL- All matches are played with a size 4 ball. A match ball must be given to the referee before the start of the match by both teams.

PLAYERS- Teams consist of no more than nine players one of whom is the goalkeeper and up to five interchange players. A match may not start if either team consists of fewer than six players. Teams may borrow players from other teams to make up numbers. Interchange must occur during a stoppage in play, after the referee has acknowledged the interchange and the interchange player must enter the field at half way and after the player being replaced has left the field. Interchanging is encouraged to provide all players with equal game time. All players must not wear any kind of jewellery or hard brim hats. Players must wear Club jersey, Club Shorts, Club Socks, Shin guards and Footwear.

REFEREE - Each match is controlled by a referee who has full authority to enforce the Laws of the Match. The team sheet- must be correctly filled out and signed by each player, and must be handed to the referee before the start of the match. A player arriving late may take part in the game once the referee has been notified and their equipment has been checked. The late player must sign the team sheet at half time.

ASSISTANT REFEREE - There are no assistant referees allocated to these matches, however the referee may give permission to a responsible person from each team to indicate when the ball is out.

DURATION OF THE MATCH- The duration of the match is two 25 minutes halves with a 5 minute break at halftime. Time is started by the appointed referee whether the teams are ready or not. There is no time added for stoppages or injuries.

START AND RESTART OF PLAY- A kick-off is a way of starting or restarting play, for the start of the match, after a goal has been scored, and the start of the second half. A goal may be scored directly from the kick-off. At the start of the match teams must enter the field of play from the halfway mark, in a line after the referee has signalled them by a whistle to come on. A coin is tossed and the team winning the toss chooses ends, the other team kicks off from the centre mark. Opponents must be 7 metres from the ball. From a kick-off, the ball can be played in any direction, and the kicker must not play the ball again until it has touched another player. A goal may be scored directly from a kick-off. After a goal has been scored, the team conceding the goal takes the kick-off to restart play. For the second half of the game the teams change ends and the kick-off is taken by the side that did not start the game.

BALL IN AND OUT OF PLAY- The ball is out of play when it has wholly crossed the goal line or touch line whether on the ground or in the air or play has been stopped by the referee.

SCORING- All players are allowed to play and score within the semi circle (goal area) and a goal is awarded when the whole of the ball passes over the goal line, between the goalposts and under the crossbar.

OFFSIDE- Offside will not be penalised in this game, however deliberately placing a player in a position to gain unfair advantage is contrary to the spirit of the game and is discouraged. The referee can verbally caution the players doing this or penalise such as unsporting behaviour.

FOULS AND MISCONDUCT- A free kick is awarded to the opposing team if a player commits any offences in a manner considered by the referee to be careless, reckless or using excessive force. A player may also be cautioned and shown the yellow card or sent off and shown a red card.

FREE KICKS- All free kicks in this game are indirect. A goal can be scored only if the ball touches another player before it enters the goal. All opponents must be at least 7 m from the ball until it is in play.

PENALTY KICK- There are no penalty kicks in this game. If a free kick is awarded to the attacking team inside the goal area, the kick must be taken from the edge of the semi circle. Defending players may stand on their goal line.

THROW IN- A throw-in is awarded to the opponents of the last player to touch the ball before it wholly crossed the touchline. The thrower must face the field, keep part of both feet on the ground either on or behind the touchline, delivering it from behind his/her head using both hands. A player who has thrown in the ball shall not play it again until it has touched another player. Coaches/Referees may assist players to achieve the correct method. A second attempt is given. Following 2 foul attempts, possession passes to the opposing team. A goal cannot be scored direct from a throw-in.

GOAL KICK- A goal kick is awarded when the whole of the ball passes over the goal line, either on the ground or in the air, having last touched a player of the attacking team. A goal may be scored directly from a goal kick, but only against the opposing team. Opponents must remain 7m from the ball until it is in play.

CORNER KICK- A corner kick is awarded when the whole of the ball passes over the goal line, either on the ground or in the air, having last touched a player of the defending team. A goal may be scored directly from a corner kick. The kick is taken at the nearest corner from within the marked quarter circle. The corner flag may not be removed. Opponents must be 7 metres away

TECHNICAL AREA- Each field should have an area marked out as a technical area for each team either side of the halfway line. It should be at least 2m from side line.

THE TECHNICAL AREA IS THE DESIGNATED SEATING AREA FOR THE COACH, MANAGER AND PLAYERS. ONLY ONE COACH, ONE MANAGER AND INTERCHANGE PLAYERS WHO ARE MARKED ON THE TEAM SHEET AND CAPABLE OF TAKING THE FIELD ARE ALLOWED IN THE TECHNICAL AREA.

THE COACHES- Coaches are not permitted to enter the field of play unless called on by the Referee. Coaches may walk their team's defensive sideline ONLY after requesting permission from the Referee.

SPECTATORS- Are not to be in the technical area and must stand between the technical area, nor stand along the goal line or behind the goals to a distance of 7m.



INTERCHANGE RULES

Interchange Rules will apply for all Premiership and Finals competitions for Under 11s and older and for all Roo Ball fixtures and carnivals

U 11s up: A Maximum of **Sixteen (16) players** may be listed on the team sheet and used in the game.

U 9s & 10s: A Maximum of **Fourteen (14) players** may be listed on the team sheet and used in the game.

An area one metre either side of the half-way line shall be marked off the field of play to be known as the **Interchange Zone**.

All Interchanges shall take place within the **Interchange Zone**.

- The number of interchanges that may be made during a game is **unlimited**.
- A player who has been replaced may return to the field for another player.
- Interchanging is only permitted when the ball is out of play or play has been stopped and the Referee signals the exchange.

A coach or manager requesting interchange shall notify the linesman or referee at an appropriate time (e.g. when the ball is out of play or the game has been stopped).

The player leaving the field shall do so only from the side-line, within the interchange zone and shall only cross that line within the zone.

The player entering the field shall do so from the interchange zone, but only after the player leaving the field has passed completely over the side-line.

The interchange is complete when the player who was off the field enters the field.

A player nominated for interchange shall be subject to the authority and jurisdiction of the referee whether called upon to play or not.

If during an interchange, an interchange player enters the field before the replaced player has completely left the field, the referee shall ensure that the replaced player leaves the field, caution (yellow card) the entering player and then restart the game.

If during an interchange, the entering player enters the field or the replaced player leaves the field from a place other than the interchange zone without direction from the referee, the referee shall caution (yellow card) the offending player.

Players interchanging with the goal-keeper, either from the bench or from within the field shall be recorded by the referee.

The referee must be informed if there is a change of goalkeeper for the second half of the game.

The referee will not declare time off and on for an interchange however at the discretion of the referee time may be added on to the game for time wasting in accordance with FIFA Law 5.



RED and YELLOW CARDS

Red and yellow cards are not a regular feature at SCCSA games; most of our players have been brought up through Roo Ball which encourages an attitude of fair play and an adherence to the laws of the game.

An accumulation of cautions (Yellow cards) to the value of 12 (twelve) points during the season will incur a 1 (one) game suspension for the offending player. Likewise, a send off (Red card) will incur the same penalty. Yellow card points will restart during the final series

List of Cautionable (YELLOW CARD) Offences

CAUTION CODES

Y1	Unsporting Behaviour (including dangerous play)	4
Y2	Dissent by Word or Action	4
Y3	Persistent Infringements	4
Y4	Delaying the Restart of Play)	4
Y5	Failure to Respect Distance when Play Restarted)	4
Y6	Entering or Re-entering the Field of Play without the Referee's permission	2
Y7	Deliberately Leaves the Field of Play without the Referee's Permission)	2

List of Sending Off (RED CARD) Offences

SEND OFF CODES

R1	Serious Foul Play
R2	Violent Conduct
R3	Spitting at Anyone
R4	Deliberately handling the ball thereby denying a goal scoring opportunity to the opponent (except for the goalkeeper in his/her own penalty area)
R5	Deliberately commits a direct free kick offence, which denies a goal scoring opportunity
R6	Uses offensive, insulting or abusive language and/or gestures
R7	Receives a second caution in the same match

Fouls and Free kicks

A **direct free kick** is awarded to the opposing team if a player commits any of the following six offences in a manner considered by the referee to be careless, reckless or using excessive force;

- Kicks or attempts to kick an opponent.
- Trips or attempts to trip an opponent.
- Jumps at an opponent.
- Charges an opponent.
- Strikes or attempts to strike an opponent.
- Pushes an opponent.

A **direct free kick** is also awarded to the opposing team if a player commits any of the following four offences;

- Contacting an opponent before touching the ball during a tackle.
- Holding an opponent.
- Spitting at an opponent.
- Handling the ball deliberately (except a goalkeeper in his own penalty area).

Penalty kick

A **penalty kick** is awarded if any of the above ten offences is committed by a player inside his own penalty area, irrespective of the position of the ball, provided it is in play.

Indirect free kicks are awarded to the opposing team if a goalkeeper, inside his own penalty area, commits any of the following four offences:

- controls the ball with his hands for more than six seconds before releasing it from his possession
- touches the ball again with his hands after he has released it from his possession and before it has touched another player
- touches the ball with his hands after it has been deliberately kicked to him by a team-mate
- touches the ball with his hands after he has received it directly from a throw-in taken by a team-mate
- An indirect free kick is also awarded to the opposing team if, in the opinion of the referee, a player:
 - plays in a dangerous manner
 - impedes the progress of an opponent
 - prevents the goalkeeper from releasing the ball from his hands
 - commits any other offence, not previously mentioned in Law 12, for which
 - play is stopped to caution or send off a player

The indirect free kick is taken from the place where the offence occurred

Refer to Fouls & Misconduct "Laws of the Game FIFA"



CODES of BEHAVIOUR

PRAYER *O God, thank you for this day, give us patience with each other; the skill to play the game; the ability to accept defeat as well as success. We ask Lord, for your ever protecting love upon this game of Soccer. Amen.*

PLAYERS *PLAY FOR FUN AND ENJOYMENT*

- Play for the fun of it and not just to please parents and coaches.
- Play by the rules.
- Never argue with an official. If you disagree, have your captain or coach approach the official during a break or after the game.
- Control your temper. Verbal abuse of officials or other players, deliberately fouling or provoking an opponent and throwing equipment is not acceptable or permitted in any sport.
- Work equally hard for yourself and for your team. Your team's performance will benefit; so will you.
- Be a good sport. Cheer all good plays whether they be by your team or the other team.
- Treat all players the way you would like to be treated. Do not interfere with, bully or take unfair advantage of another player.
- Co-operate with your coach, team mates and opponents. Without them there would be no game.

COACHES *CHILDREN PLAY FOR FUN AND ENJOYMENT*

- Make a personal commitment to keep yourself informed of sound coaching principles and the principles of growth and development of children.
- Be reasonable in your demands on young player's time, energy and enthusiasm.
- Teach your players that rules of the game are mutual agreements, which no one should evade or break.
- Whenever possible, group players according to age, height, skills and physical maturity.
- Avoid over-playing the talented players. The "just average" players need and deserve equal time.
- Remember that children play for fun and enjoyment and that winning is only part of their motivation. Never ridicule or yell at children for making a mistake or losing a competition.
- Ensure that the equipment and facilities meet safety standards and are appropriate to the age and ability of the players.
- The scheduling and length of practice times and competition should take into consideration the maturity level of the children.
- Develop team respect for the ability of opponents as well as for the judgement of officials and opposing coaches.
- Follow the advice of a physician when determining when an injured player is ready to recommence play.

PARENTS *CHILDREN PLAY FOR FUN AND ENJOYMENT*

- If children are interested, encourage them to play. However, if a child is not willing, do not force them.
- Focus upon the child's effort and performance rather than the overall outcome of the event. This assists the child in setting realistic goals related to ability by reducing the emphasis on winning.
- Teach children that an honest effort is as important as victory, so that the result of each game is accepted without undue disappointment.
- Encourage children to always play according to the rules.
- Never ridicule or yell at a child for making a mistake or losing a competition.
- Remember that children are involved with organised sport for their enjoyment, not yours.
- Children learn best from example. Applaud good plays by both teams.
- If you disagree with an official, raise the issue through the appropriate channels rather than question the official's judgement and honesty in public. Remember, most officials give their time and effort for your child's involvement.
- Verbal and physical abuse is not acceptable on or off the field.
- Recognise the value and importance of volunteer coaches. They give up their time and resources to provide recreational activities for the children and they deserve your total support.

CHILD PROTECTION POLICY SUMMARY - COACHES & MANAGERS



The Sunshine Coast Churches Soccer Assn Child Protection Policy requires that you maintain an attendance register of when players turn up to training and leave. The information below is very important and your attention to items required. More information can be found at www.sccsa.org.au

1. SCCSA requires that anyone who reasonably suspects that a child has been or is being abused by someone, to report it immediately to the police or relevant government agency. Incidents should also be reported to the Club President/Chairman and Chairman of SCCSA if the allegations are made against a member of a club or the SCCSA or those associated with these organisations, for example contractors.
2. Management, Coaches or Managers have a right to ask for proof of ID when a visitor or parent is unknown to them. Visitors and parents are never to be left alone with children out of sight.
3. Attendance sheets should be kept for all practices, games and other activities etc.
4. Coach and/or manager should arrive well before an activity (practice and/or games) and ensure all children are picked up by parent or pre-arranged care giver before leaving.
5. Each person with a position of responsibility to be aware of their Duty of Care, and responsibility to provide a safe, caring environment for the children, they must be alert and watchful at all times, putting the needs of the children before their own.
6. All aspects are open to the observation by parents and other related adults.
7. The age of individuals be recognised as one of the determinants in deciding what is acceptable and unacceptable behaviour.
8. A child should never be left alone or a leader should always avoid one on one situations with a child in a closed environment or be left with a lone child at the end of an activity. Always stay in an open environment where you can be seen and the children can be seen.
9. Younger children must be accompanied by an adult when visiting the toilet. The adult is to check the toilets and leave the child in the toilet with door closed and then stand near the toilet entrance. If a child needs assistance it again should require two people to be present. Special attention is required at toilet blocks in parks where toilets should be checked and children closely supervised but still observing their privacy.
10. When coaches etc are in physical contact with children, care should be taken to respect the child's feelings and privacy. Ensure that any physical contact cannot be misinterpreted.
11. Adults and children are expected to respect the privacy of others during activities that require undressing, dressing or changing clothes.
12. A Risk Management Assessment is to be undertaken before training, games or other activities. (eg. Check for glass, needles or other potential dangers)
13. Members should not visit children in their own homes unless a parent/carer is present and/or the member visits with another adult.
14. Coaches, Managers or other members should not drive a child unaccompanied.
15. When counselling or consoling a child it should be done in view of others yet out of hearing range.
16. When a child confides in a member that they are a victim of abuse, that member will refer the matter to the Club President/Chairman who will follow the procedures of Disclosure outlined in Part C.
17. Any person in breach of policy may be suspended immediately from any positions of responsibility until such time as the matter is resolved to the satisfaction of the Club and SCCSA.
18. Any member charged with abuse shall be suspended immediately until proven innocent.

SEASON RESULTS



Team: _____ Division: _____

Fixtures

<i>Round</i>	<i>OPPONENTS</i>	<i>Result W/D/L</i>	<i>Goals For</i>	<i>Goals Against</i>	<i>Goal Diff</i>	<i>Game Points</i>	<i>Points Total</i>
1							
2							
3							
4							
5							
6							
7							
8							
9							
10							
11							
12							
13							
14							
15							
16							
17							
18							
Totals							

Finals Series [Competitive age divisions]

	<i>OPPONENTS</i>	<i>Result W/D/L</i>	<i>Goals For</i>	<i>Goals Against</i>
Semi-Final				
Prelim Final				
Grand Final				

Remember; You can check all the results and standings on our web site; www.sccsa.org.au

